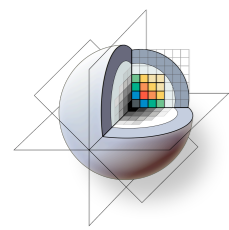


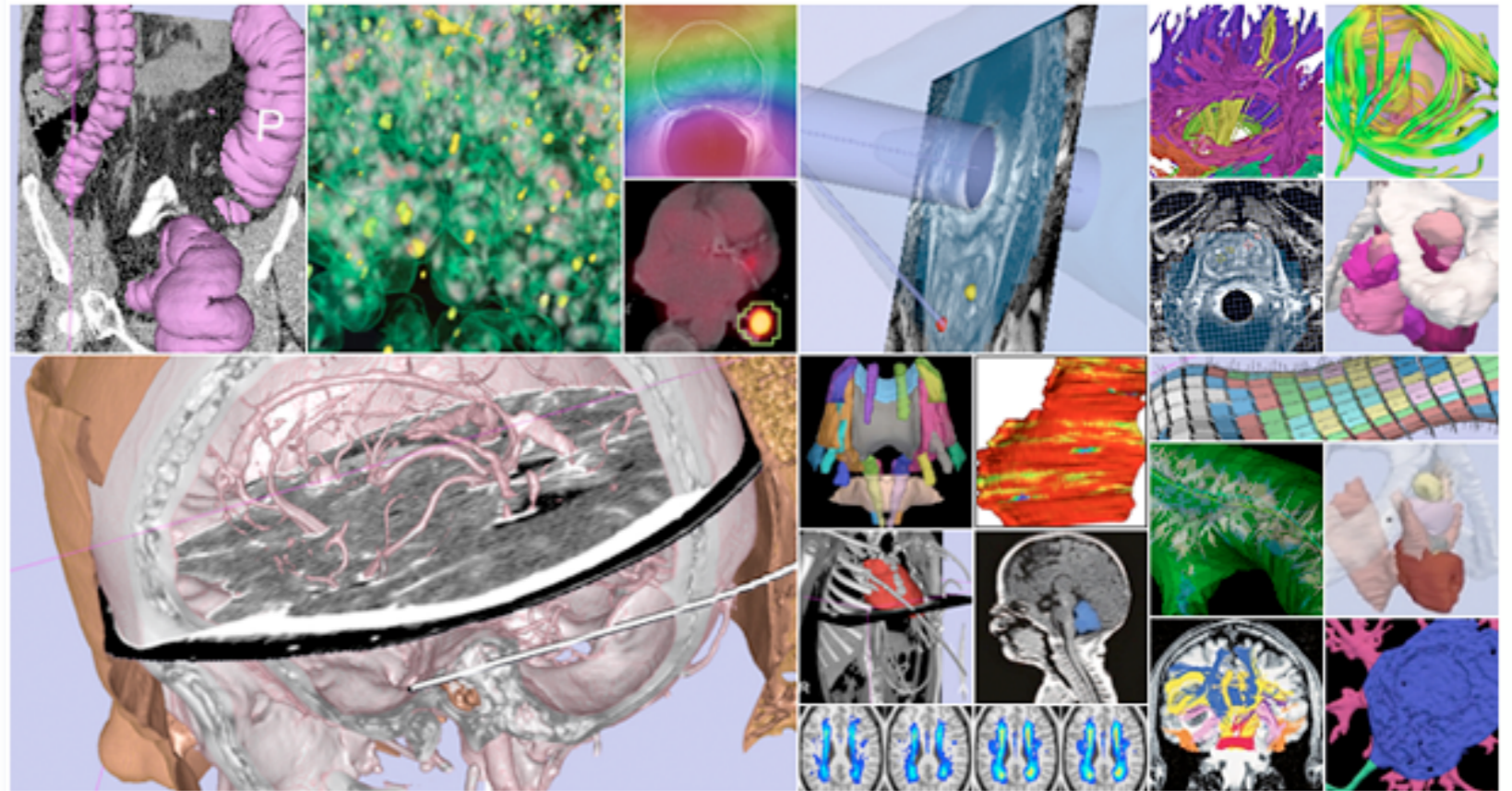
3D Slicer: A Free & Open Source Platform For Medical Image Analysis and Visualization

Brigham and Women's Hospital

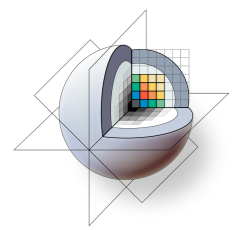


3D Slicer: An overview

3D Slicer is a multi-platform, **free and open source** software package for **visualization** and **medical image computing**.

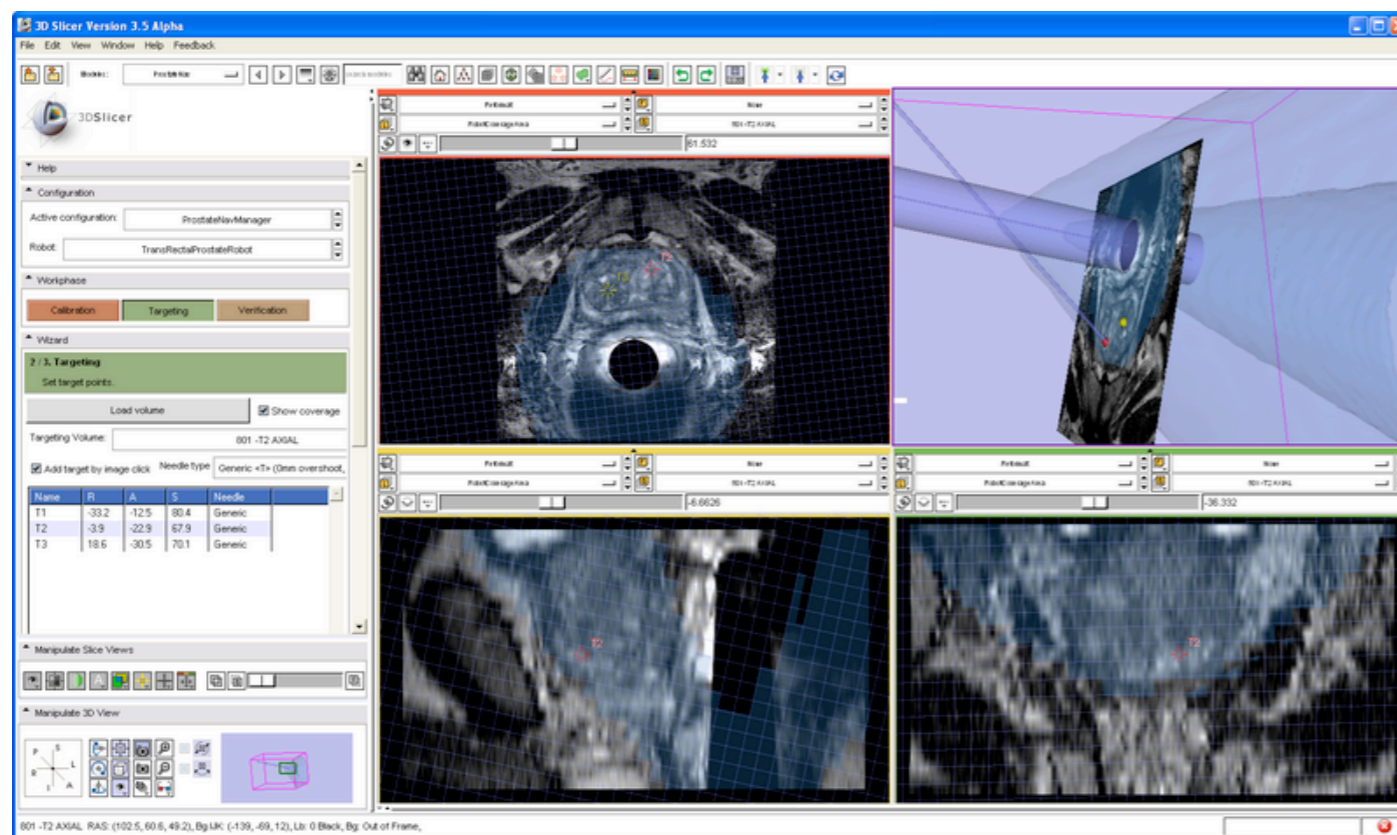


www.slicer.org



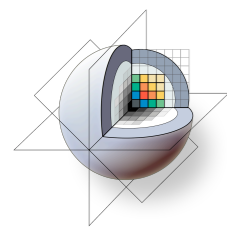
3D Slicer: An

The software platform is **community created** for the purpose of subject specific medical image analysis and visualization. Slicer includes support for:



(Sample screenshot of the ProstateNav module: targeting using the transrectal robot device. Slicer3 visualizes the target planning image, target point, needle trajectory, transrectal probe, and robot coverage area.)

- Multi-modality imaging including, MRI, CT, US, nuclear medicine, and microscopy
- Multi organ from head to toe
- Bidirectional interface for devices
- Expandable and interfaced to multiple toolkits



3D Slicer: An

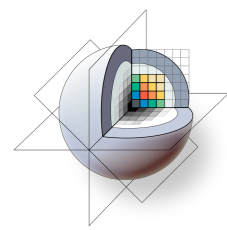


Types of users:

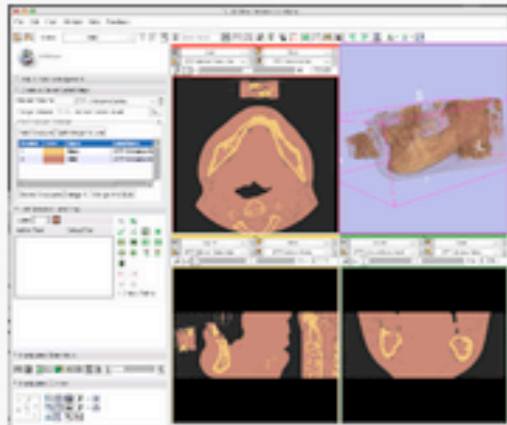
- Algorithm researchers** (who work within 3DSlicer's development environment and with associated toolkits)
- Biomedical engineers** (who rely on 3DSlicer's interactive environment and scripting capabilities)
- Application scientists** (who use 3DSlicer as a desktop application and turnkey system)

Core use scenarios:

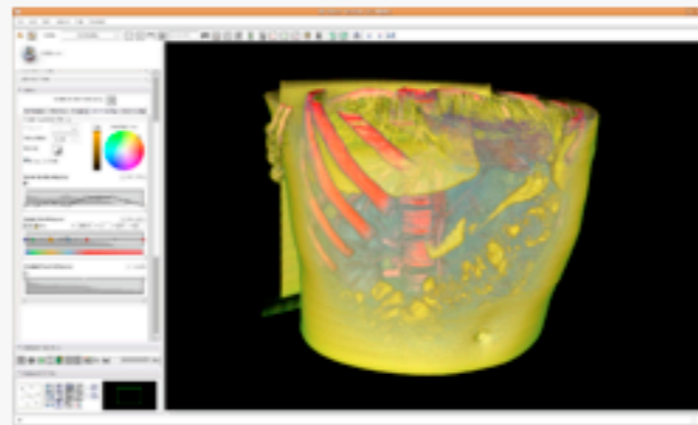
- Longitudinal and multi-channel dataset analysis
- Individual and group analysis
- Real-time control and tracking in the operating theater
- Neurosurgical planning and guidance



3D Slicer: Version 3.6 Highlights



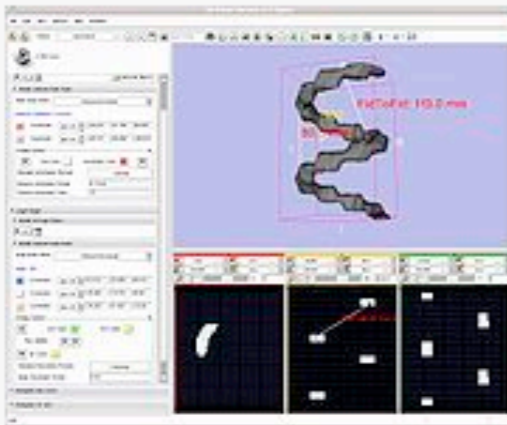
The **Interactive Editor** can be used to create and edit label maps for quantitative analysis and surface model generation (Steve Pieper)



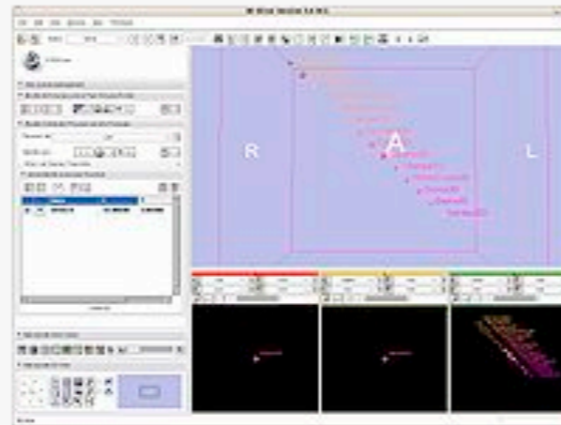
Volume Rendering (Yanling Liu, Julien Finet, Lisa Avila)



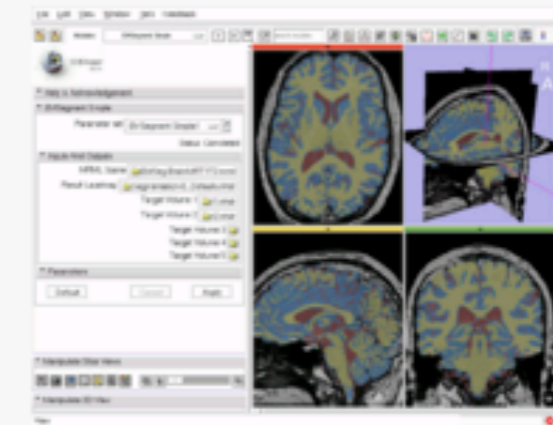
Colors (Nicole Aucoin)



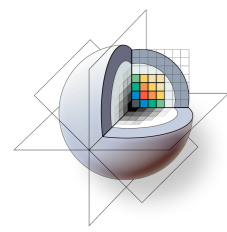
Measurements (rulers and angles) (Nicole Aucoin)



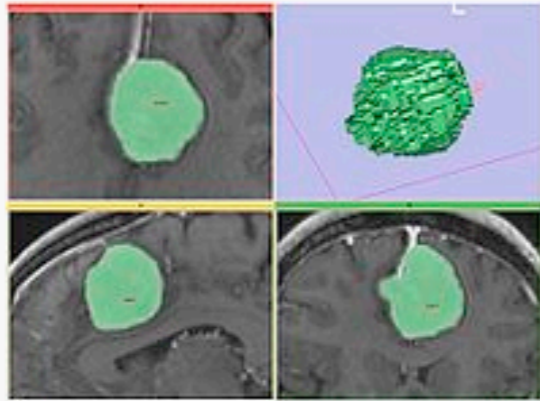
Fiducials (Nicole Aucoin)



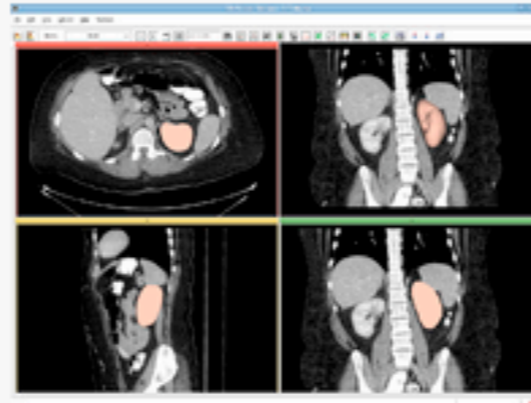
EM Segmenter, simple version (Kilian Pohl)



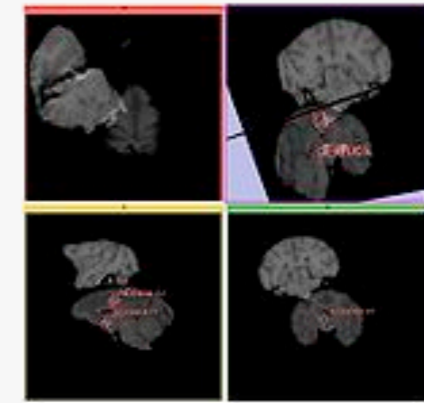
3D Slicer: Version 3.6 Highlights



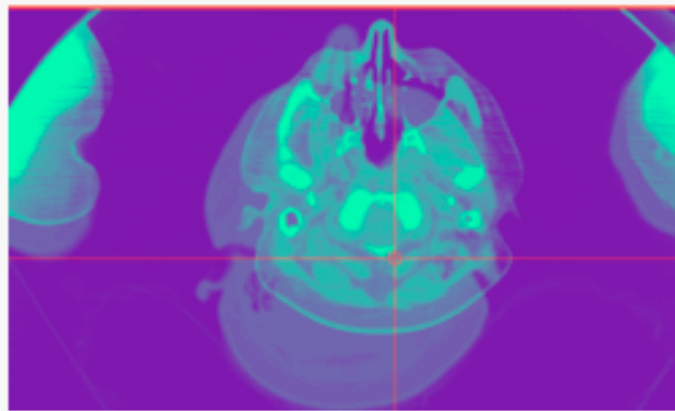
Fast Marching segmentation (Andriy Fedorov)



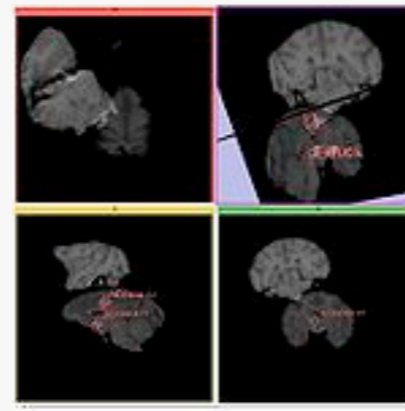
Robust Statistical Segmentation (Yi Gao)



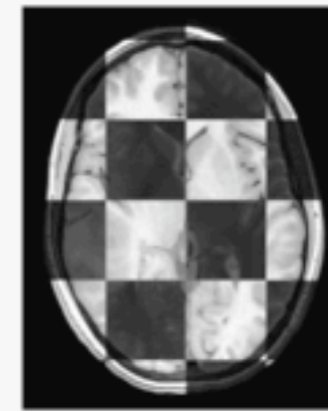
NEW: Multiresolution Affine registration (Casey Goodlett)



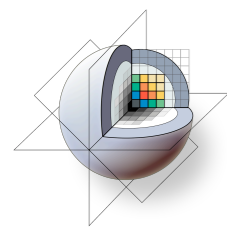
Improved: Expert Automated Registration (Casey Goodlett)



NEW: Fiducial Registration (Casey Goodlett)



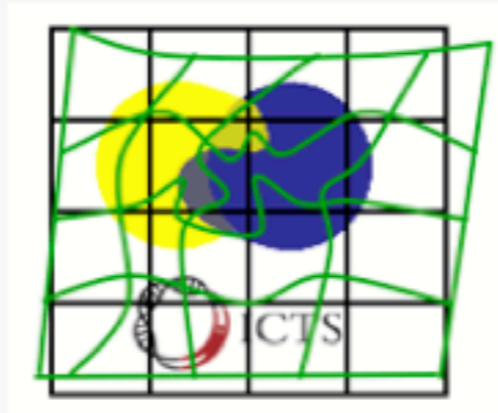
NEW: BRAINSFit Registration (Hans Johnson)



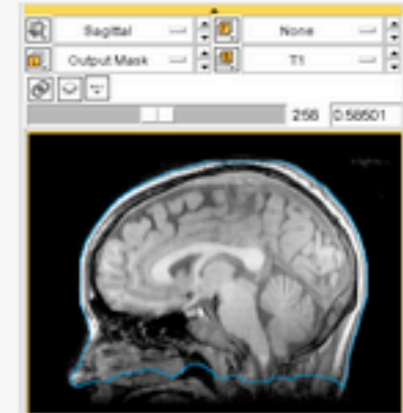
3D Slicer: Version 3.6 Highlights



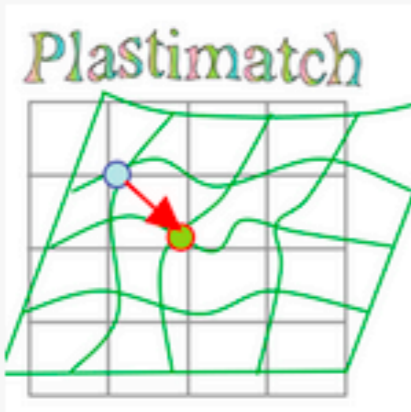
NEW: [BRAINSDemonWarp](#) (Hans Johnson)



NEW: [BRAINSResample](#) (Hans J. Johnson)



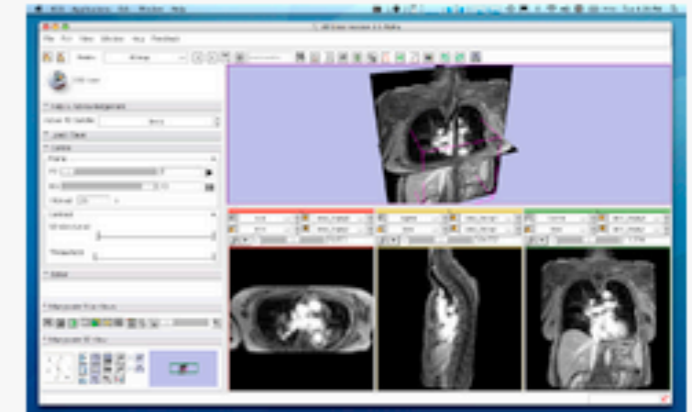
NEW: [BRAINSROI Auto](#) (Hans J. Johnson)



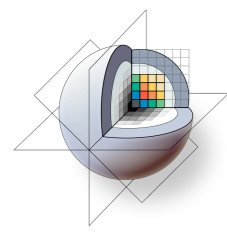
NEW: [Plastimatch non-rigid registration](#) (Greg Sharp)



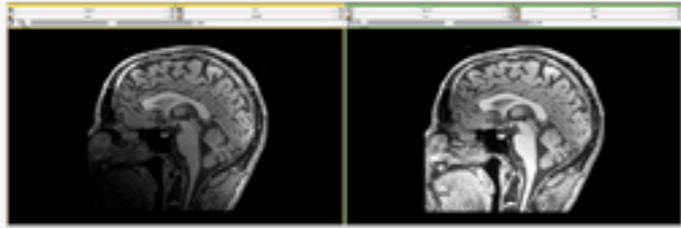
[PETCTFusion](#) (Wendy Plesniak)



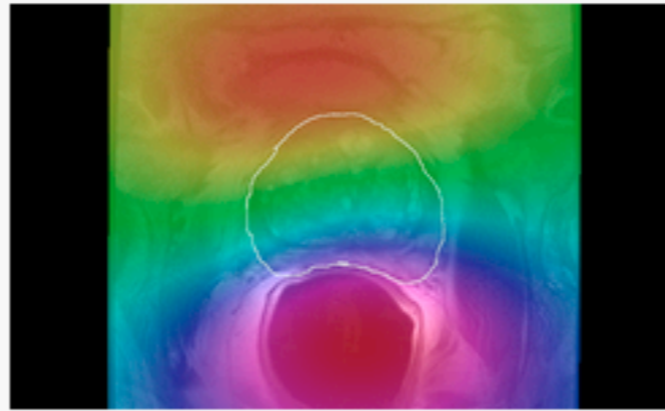
[4D Image Viewer](#) (Junichi Tokuda)



3D Slicer: Version 3.6 Highlights



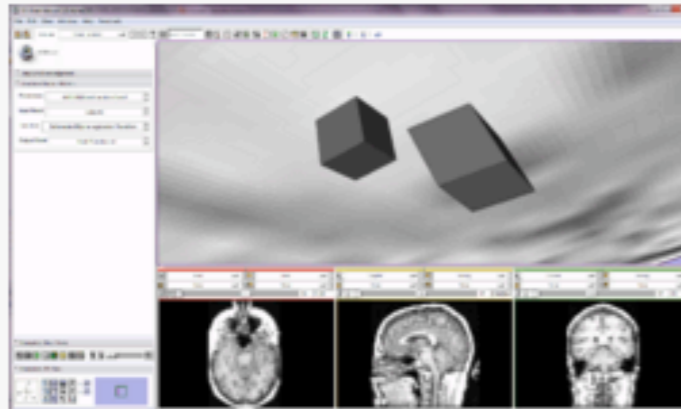
MRIBiasFieldCorrection correction of MRI intensity inhomogeneity i.e. bias field (Sylvain Jaume)



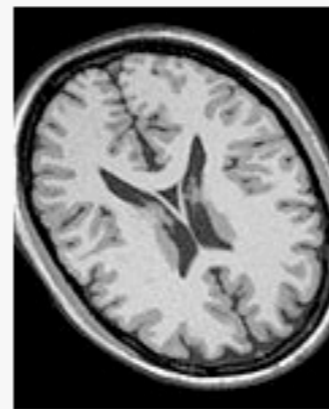
N4 Bias Field Correction (Andriy Fedorov)



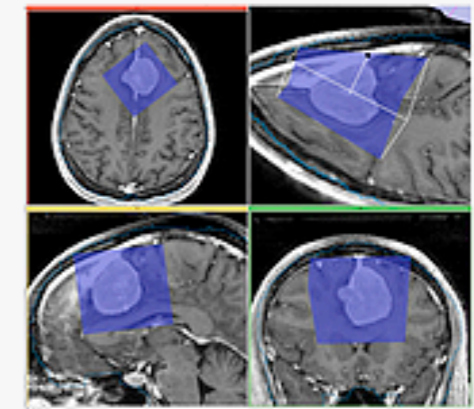
Mesh Contour Segmentation (Peter Karasev)



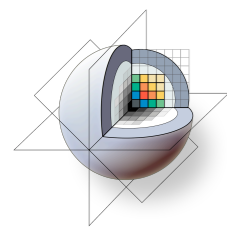
Model Transform (Alex Yarmarkovich)



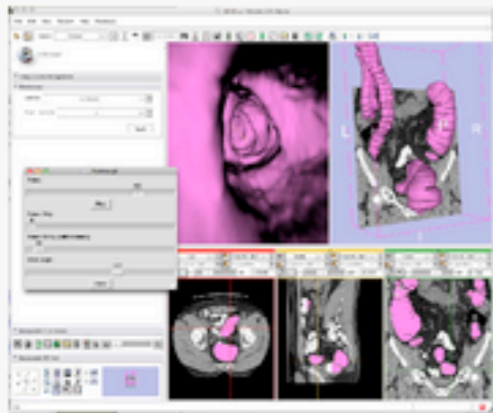
Resample Scalar/Vector/DWI Volume (Francois Budin)



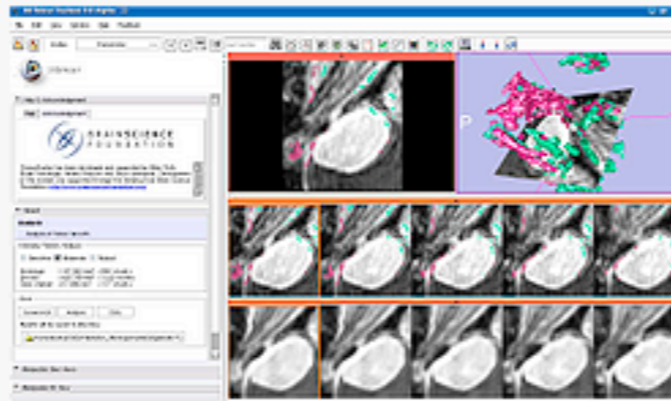
Crop Volume (Andriy Fedorov)



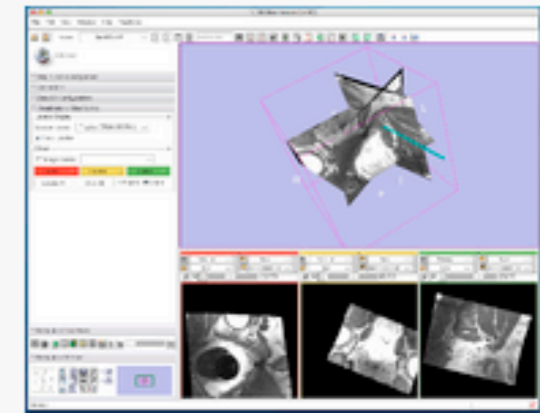
3D Slicer: Version 3.6 Highlights



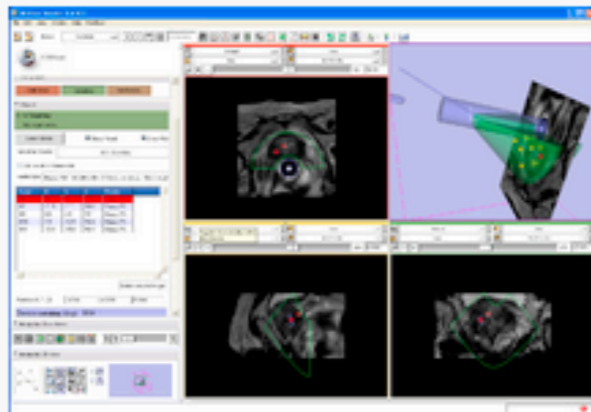
Virtual Endoscopy (Steve Pieper)



ChangeTracker (Andriy Fedorov)



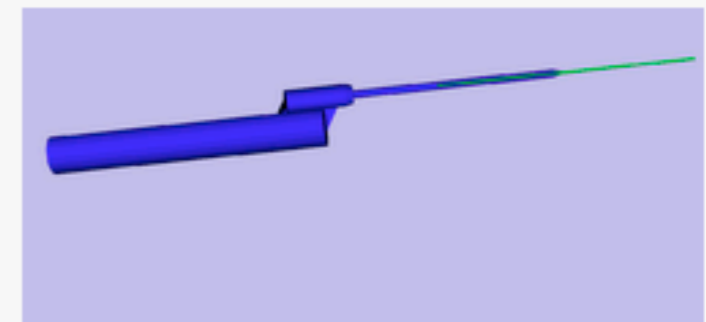
OpenIGTLinkIF (Junichi Tokuda)



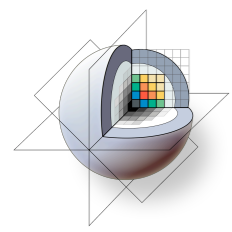
ProstateNav (Andras Lasso, Junichi Tokuda)



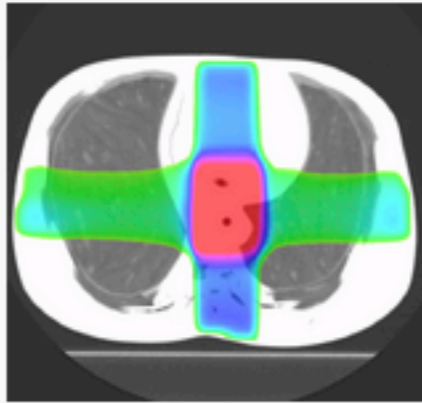
NeuroNav (Haiying Liu)



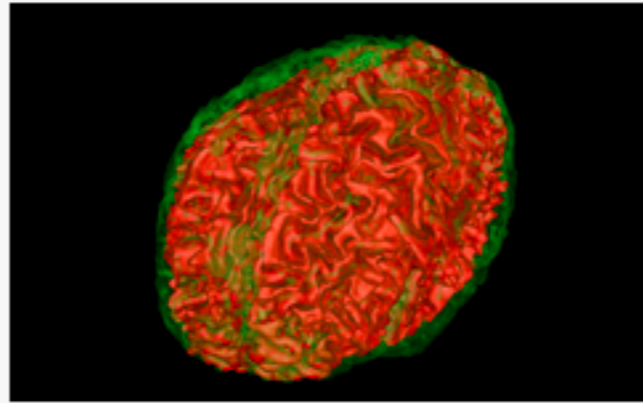
IGT tool selector (A. Wiles)



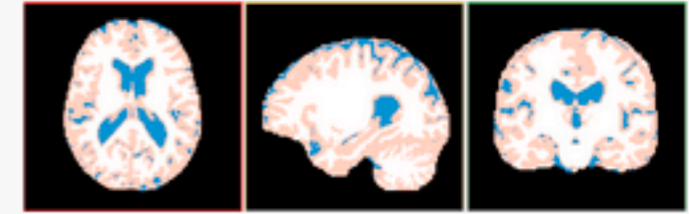
3D Slicer: Version 3.6 Extensions



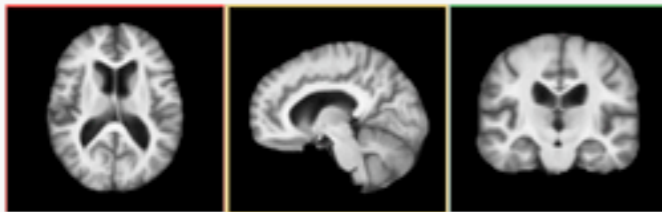
The [Plastimatch DICOM RT reader](#) allows import and conversion of data in that format. (Greg Sharp)



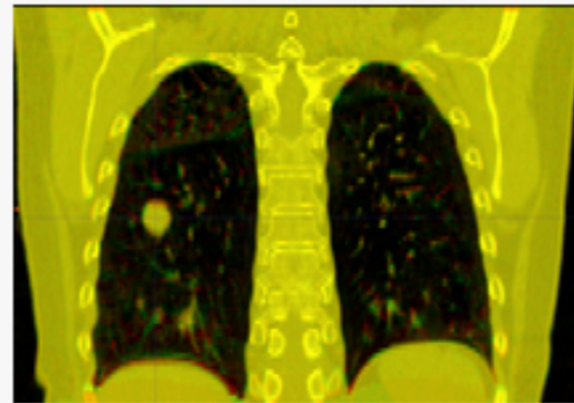
The [ABC Segmenter](#) is based on ITK EM technology.



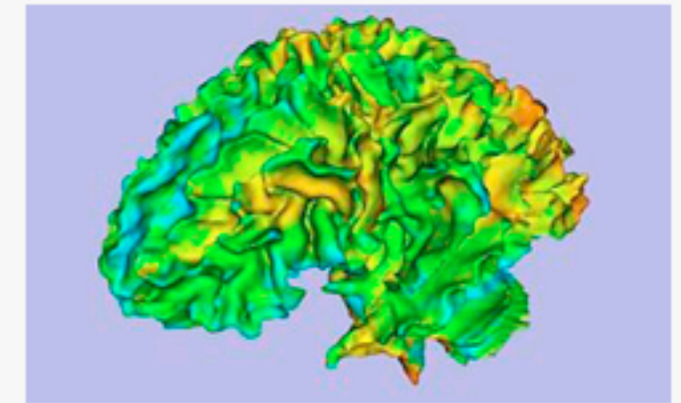
[Fuzzy segmentation](#)



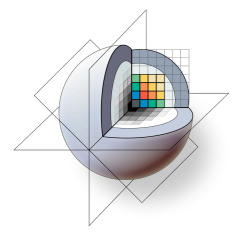
[Hammer Registration](#) can be used to build statistical brain atlases



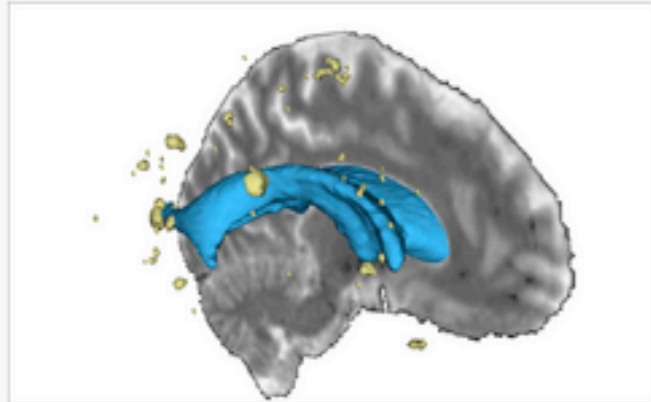
[Plastimatch non-rigid registration](#) (Greg Sharp)



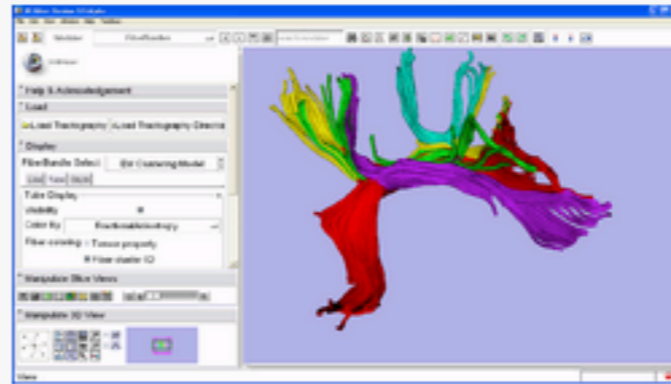
[Arctic wizard](#) (Automatic Regional Cortical Thickness)



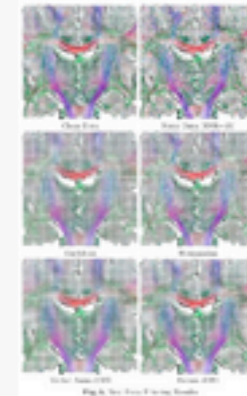
3D Slicer: Version 3.6 Extensions



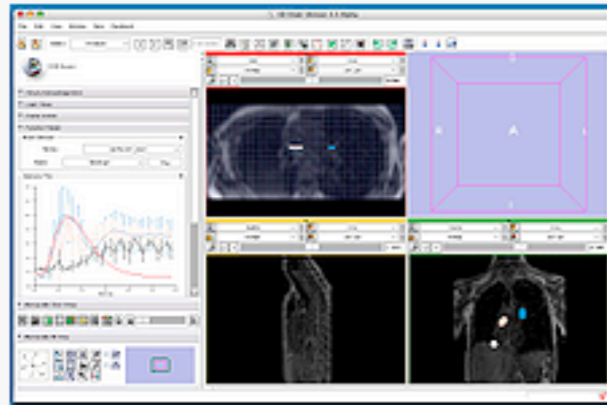
Lupus white matter lesions segmentation
(Jeremy Bockholt, Mark Scully)



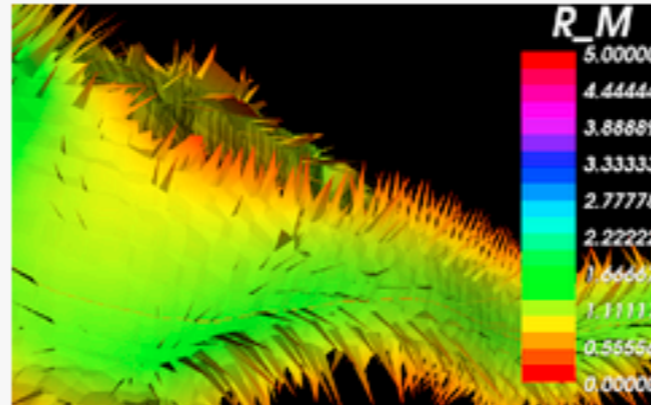
EM DTI clustering (Mahnaz Maddah)



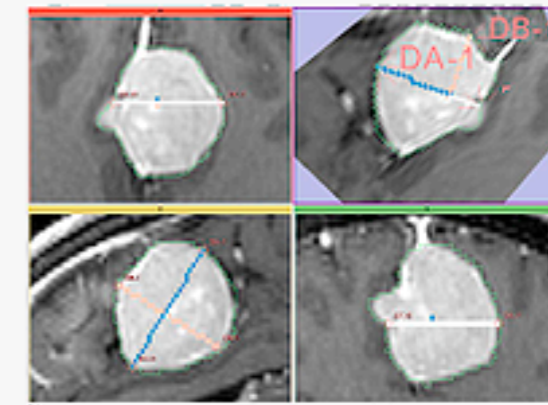
Rician Noise Filter for noise removal in DWI data



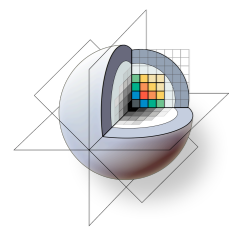
The FourD Analysis module was designed for time series analysis (Junichi Takuda)



Centerline extraction using Voronoi diagrams
(Luca Antiga, Daniel Haehn)

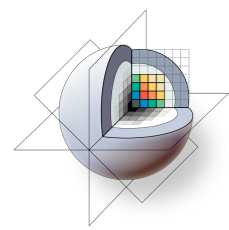


Label diameter estimation (Andriy Fedorov)



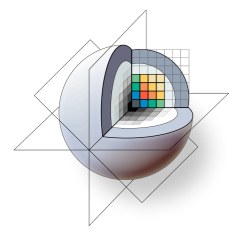
3D Slicer: What extensions afford...

- Keep the base package “lean and mean”
- Modules have individual identity
 - Per-module web site, svn, downloads, mailing lists, wiki...
- Users can assemble their own set of tools
 - Customized ‘Bundles’ by task or application
- Easy to download compatible extensions
 - Analogous to Firefox extensions
 - Integrate extension builds into developer/nightly/release processes
- NITRC Supplement to NA-MIC providing additional infrastructure (Neuroimaging Informatics Tools and Resources Clearinghouse)
 - NITRC can host neuroimaging projects (gforge implementation)

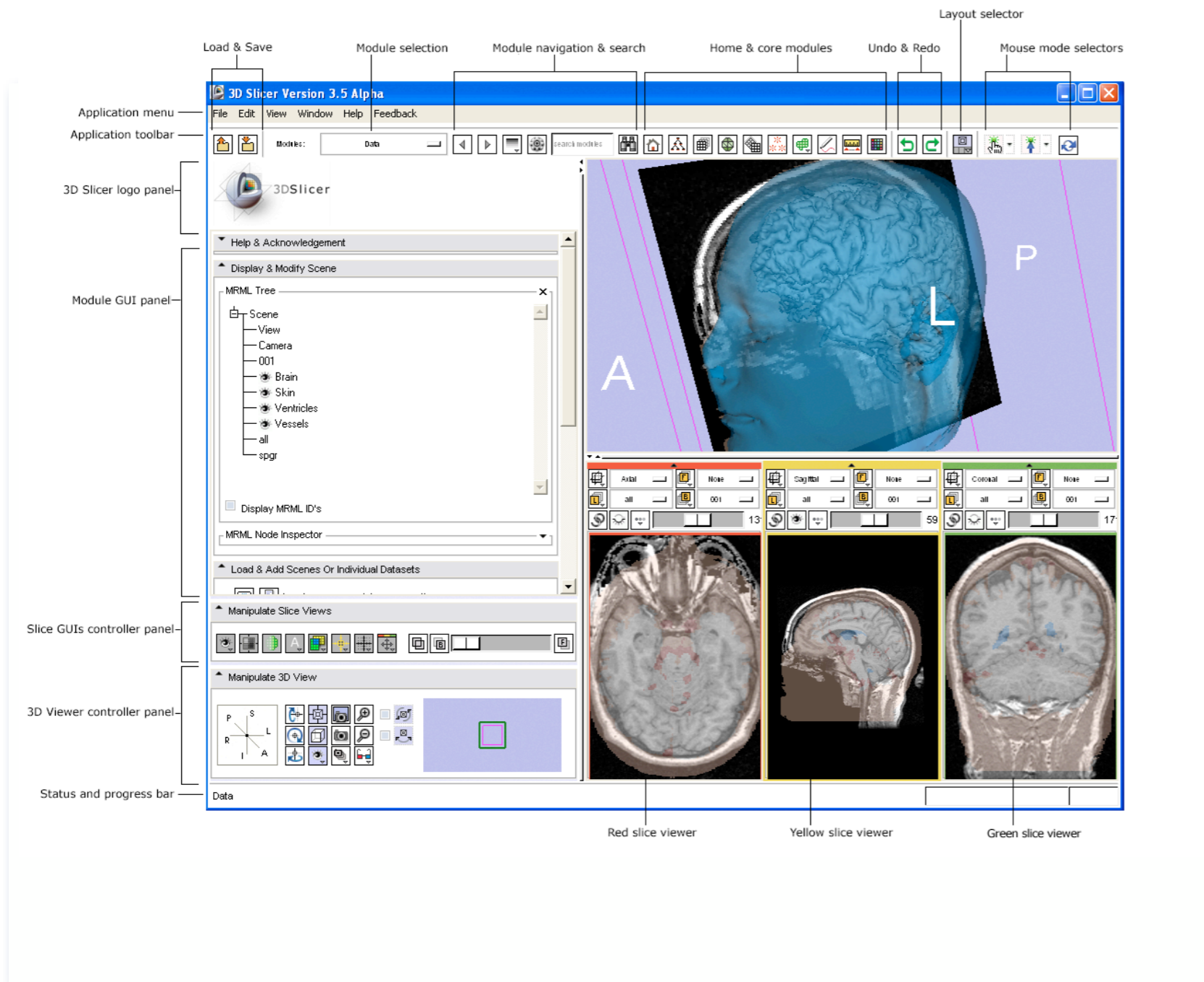


3D Slicer: Integration options

Slicer Libs	<ul style="list-style-type: none">• ModuleDescriptionParser• GenerateCLP• vtkITK• MRML	Non-slicer specific support libraries
Slicer Base	<ul style="list-style-type: none">• Application logic• Widgets	Common infrastructure for Slicer applications
Built in modules	<ul style="list-style-type: none">• Slice viewers• Models• Fiducials• Transforms	Full access to Slicer internals
Loadable modules	<ul style="list-style-type: none">• Query Atlas• QDEC• Volume rendering• ChangeTracker• EMSegment	Full access to Slicer internals
Scripted modules	<ul style="list-style-type: none">• Editor• Teem Two Tensor Tractography• VMTK	Limited access to Slicer internals
Command line modules	<ul style="list-style-type: none">• Registration	Restricted access to Slicer internals
Daemon	<ul style="list-style-type: none">• OpenIGTLink• Stochastic Tractography	Access to MRML

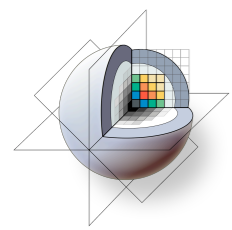


3D Slicer: Application



User-centered design:

- User guidance and feedback incorporated into design process where possible
- KWWidgets-based thin GUI layer
- Presentation layer independent of application logic & state
- Architecture supports scripting and command-line use



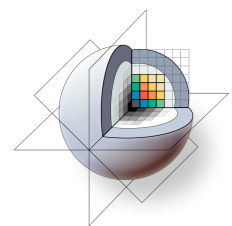
3D Slicer: Quick Start for New Users



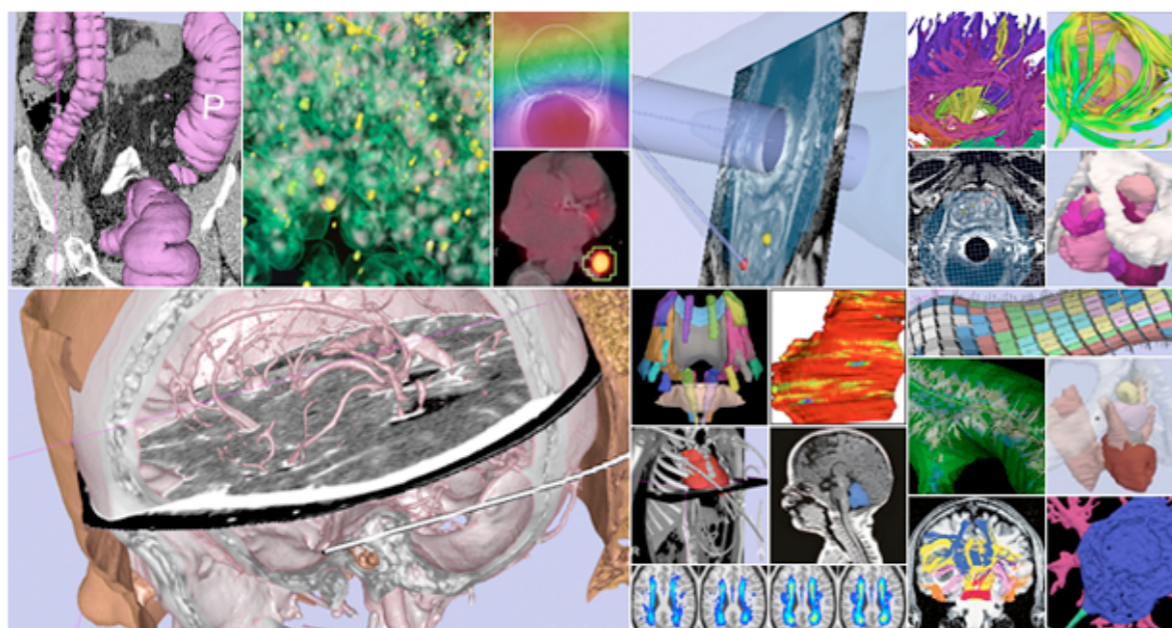
Greetings and
guidance from
**Slicer's
Welcome
Module**

Default start-up module for new users:

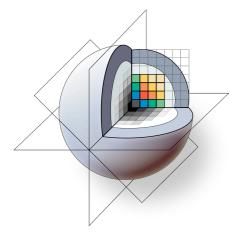
- Brief friendly overview of the application interface
- Describes core modules
- Describes basic data loading and saving
- Provides tips for adjusting data display
- Describes how to change layouts
- Points users to more detailed resources
- and more...



3D Slicer: Advanced Visualization in Use

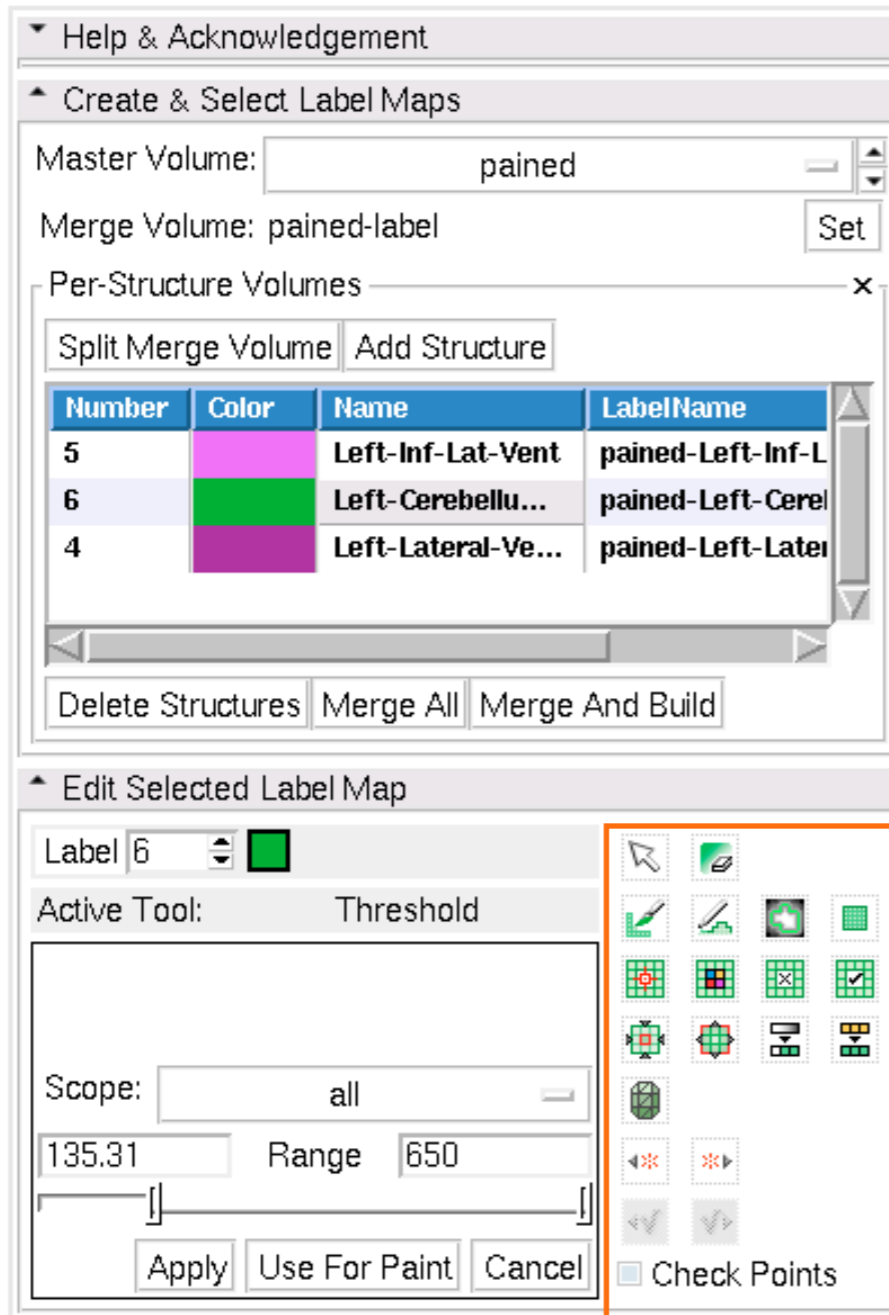


- A** Example endoscopy session for virtual colonoscopy (CT colonography) in Slicer's Endoscopy Module.
- B** Volume rendering on multi-channel confocal microscopy image in Slicer's Volume Rendering Module.
- C** Example of recovered bias field computed with Slicer's N4ITKBiasFieldCorrection Module.
- D** Example PET/CT visualization in 3D Slicer's PETCT Fusion Module.
- E** [Queens Roadmap Project](#) (Transrectal MRI-guided robotic prostate biopsy)
- F** O'Donnell L., Westin C-F. [High-Dimensional White Matter Atlas Generation and Group Analysis](#). Int Conf Med Image Comput Comput Assist Interv. 2006;9(Pt 2):243-51. [PMID: 17354778](#).
- G** Interactive seeding of DTI fiber tracts using vertices of a model in 3D Slicer's Fiducial Seeding Module.
- H** [Queens Roadmap Project](#) (Transrectal MRI-guided robotic prostate biopsy)
- I** Margulies R.U., Hsu Y., Kearney R., Stein T., Umek W.H., DeLancey J.O.L. [Appearance of the Levator Ani Muscle Subdivisions in Magnetic Resonance Images](#). Obstet Gynecol. 2006 May;107(5):1064-9. [PMID: 16648412](#). [PMCID: PMC1479224](#).
- J** An example of fast hardware accelerated volume rendering with VTK version 5.6, available in Slicer 3.6.
- K** Maddah M., Zollei L., Grimson W.E.L., Westin C-F., Wells III W.M. [A Mathematical Framework for Incorporating Anatomical Knowledge in DT-MRI Analysis](#). Proceedings of the 5th IEEE International Symposium on Biomedical Imaging: From Nano to Macro 2008; 4543943: 105-108. [PMID: 19212449](#). [PMCID: PMC2638065](#).
- L** Jayender J., Patel R., Michaud G., Hata N. [Optimal Transseptal Puncture Location for Robot Assisted Left Atrial Catheter Ablation](#). Int Conf Med Image Comput Comput Assist Interv. 2009;12(Pt 1):1-8. [PMID: 20425964](#).
- M** Cardiac segmentation and CT Volume Rendering, February 2008 using data and segmentations from collaboration with Boston Children's Hospital Pediatric Cardiology.
- N** Limperopoulos C., Soul J.S., Gauvreau K., Huppi P.S., Warfield S.K., Bassan H., Robertson R.L., Volpe J.J., du Plessis A.J. [Late Gestation Cerebellar Growth Is Rapid and Impeded by Premature Birth](#). Pediatrics. 2005 Mar;115(3):688-95. [PMID: 15741373](#).
- O** Moscufo N., Guttman C.R.G., Meier D., Csapo I., Hildenbrand P.G., Healy B., Schmidt J., Wolfson L. [Brain Regional Lesion Burden and Impaired Mobility in the Elderly](#). Neurobiol Aging. 2009 May 8. [PMID: 19428145](#).
- P** [NA-MIC NCBC Collaboration: Automated FE Mesh Development](#)
- Q** Close-up of centerline extraction of coronary arteries computed by Slicer's VMTKCenterlines module.
- R** Margulies R.U., Hsu Y., Kearney R., Stein T., Umek W.H., DeLancey J.O.L. [Appearance of the Levator Ani Muscle Subdivisions in Magnetic Resonance Images](#). Obstet Gynecol. 2006 May;107(5):1064-9. [PMID: 16648412](#). [PMCID: PMC1479224](#).
- S** Tharin S., Golby A.J. [Functional Brain Mapping and Its Applications to Neurosurgery](#). Neurosurgery. 2007 Apr;60(4 Suppl 2):185-201; discussion 201-2. [PMID: 17415154](#).
- T** Lindig T.M., Kumar V., Kikinis R., Pieper S., Schrödl F., Neuhuber W.L., Brehmer A. [Spiny Versus Stubby: 3D Reconstruction of Human Myenteric \(type I\) Neurons](#). Histochem Cell Biol. 2009 Jan;131(1):1-12. [PMID: 18807064](#). [PMCID: PMC2756529](#).



3D Slicer: Interactive Editor

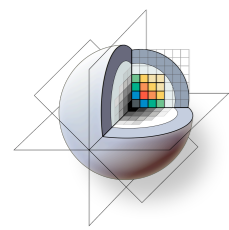
Tools for manual segmentation & model building



Tools include:

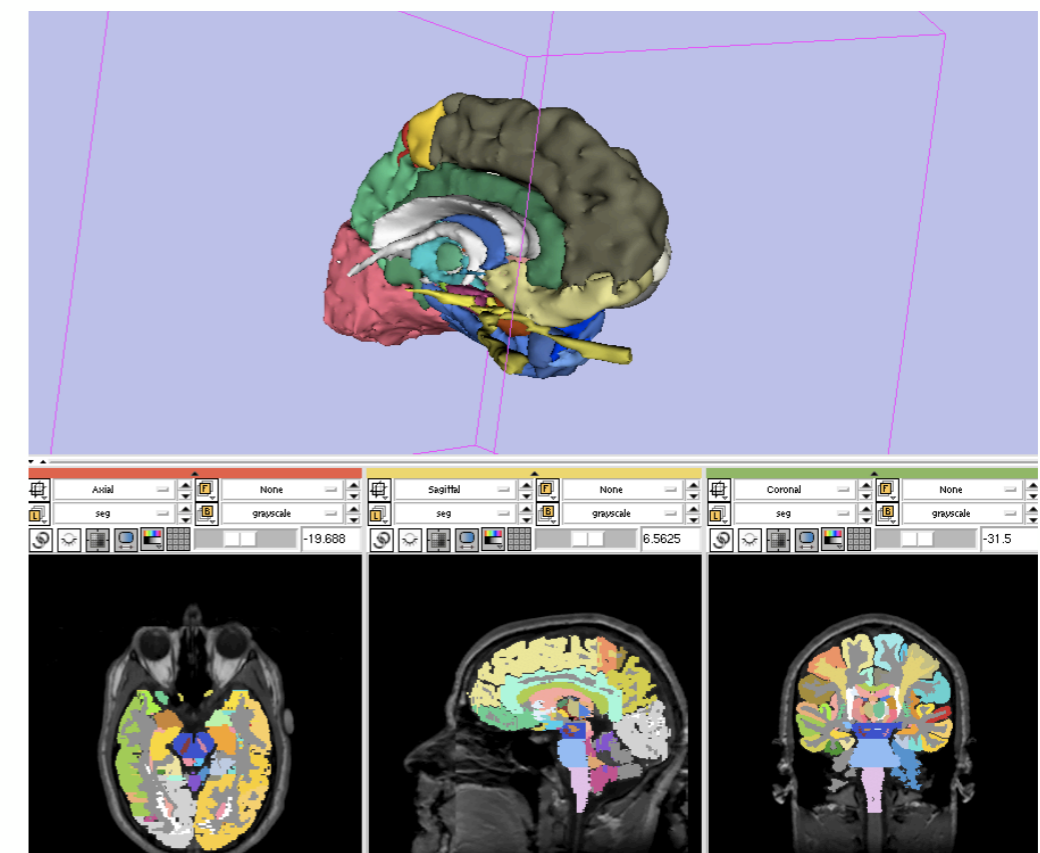
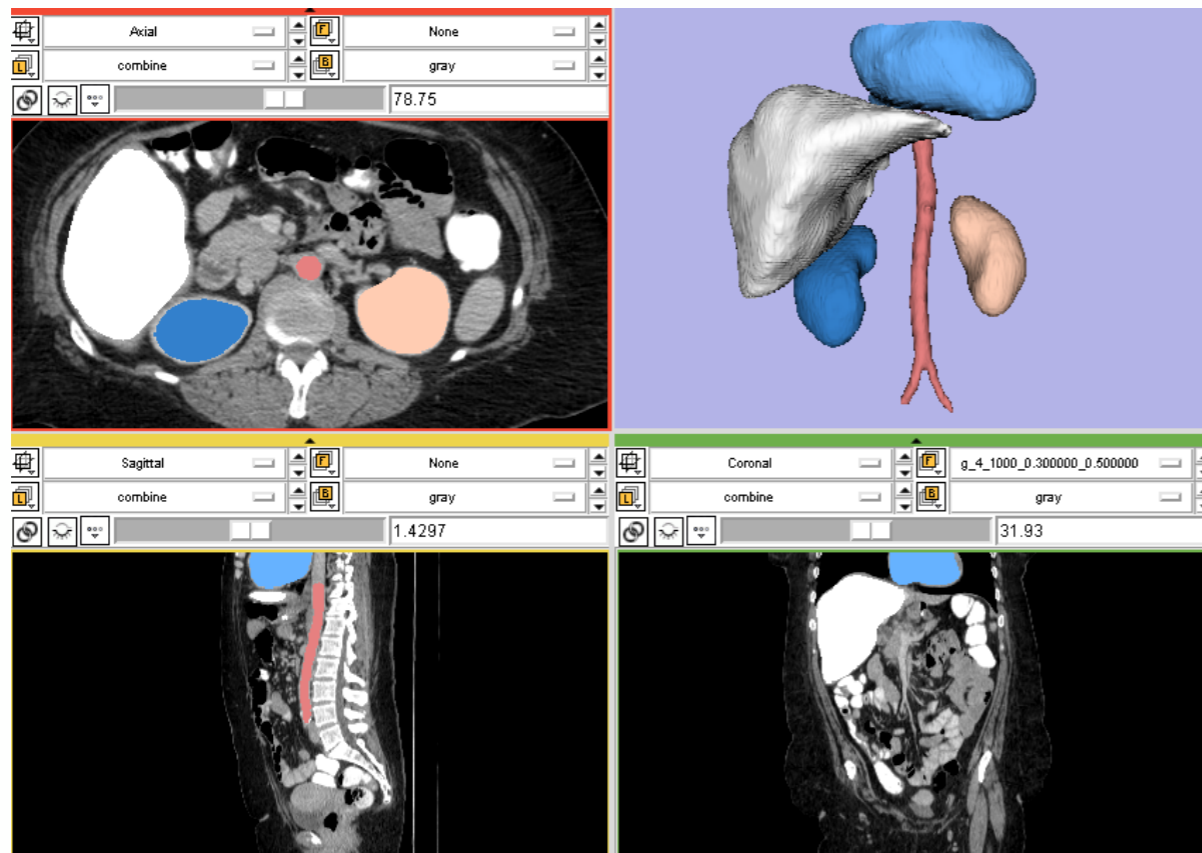
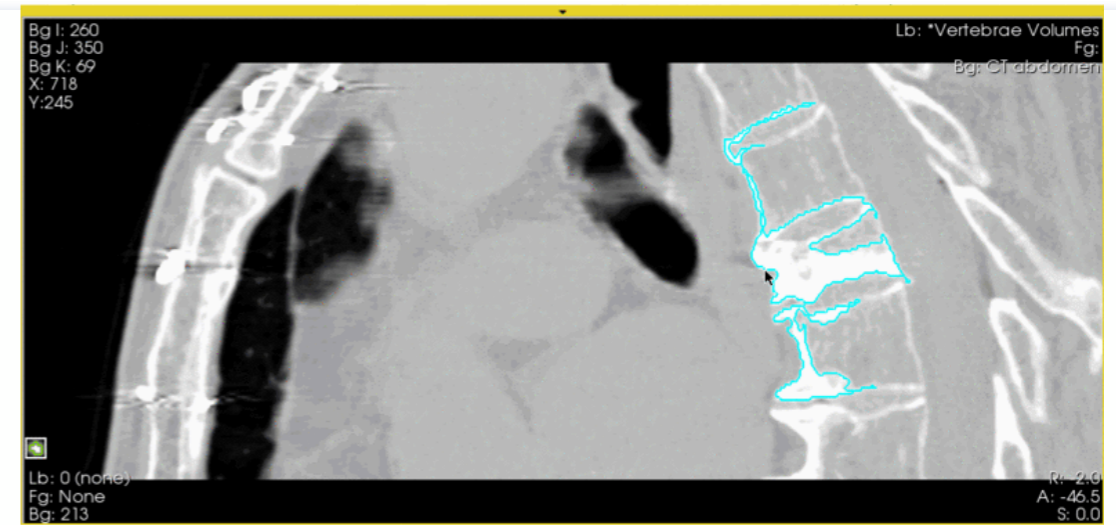


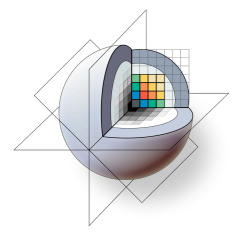
- Paint
- Draw
- Rectangle
- Level Tracing
- Change Label
- Identify Islands
- Remove Islands
- Save Island
- Erode
- Dilate
- Model Maker
- Undo / Redo



3D Slicer: Interactive Editor

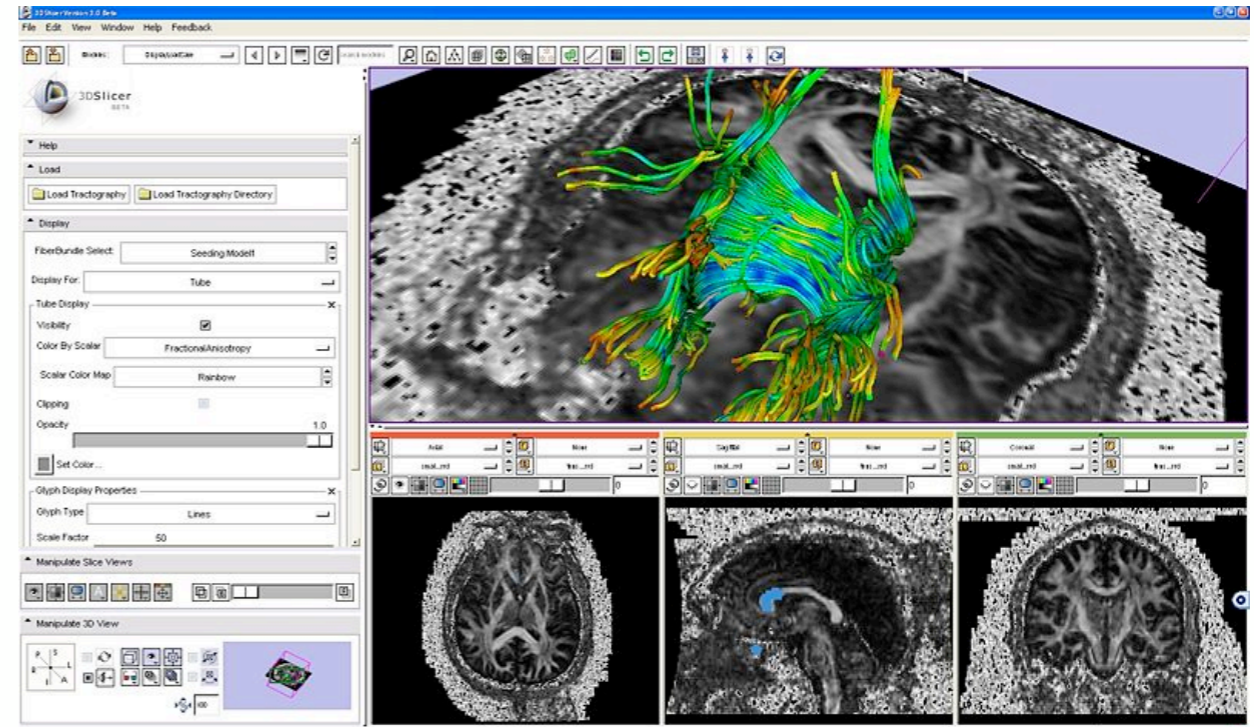
Tools for manual segmentation & model building



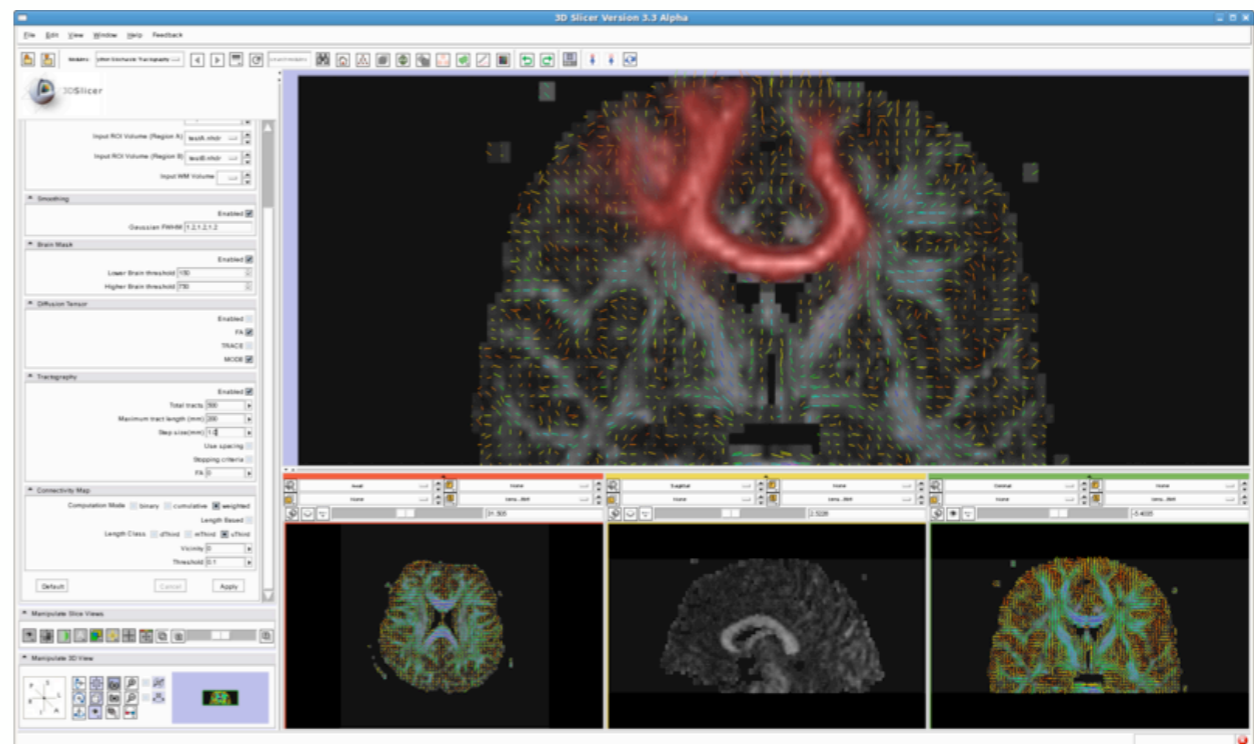


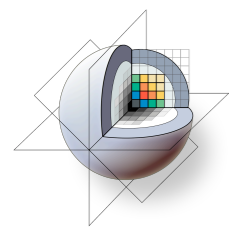
3D Slicer: Tractography Tools

Deterministic tractography result produced with the [Label Seeding](#) or [Fiducial Seeding](#) modules.



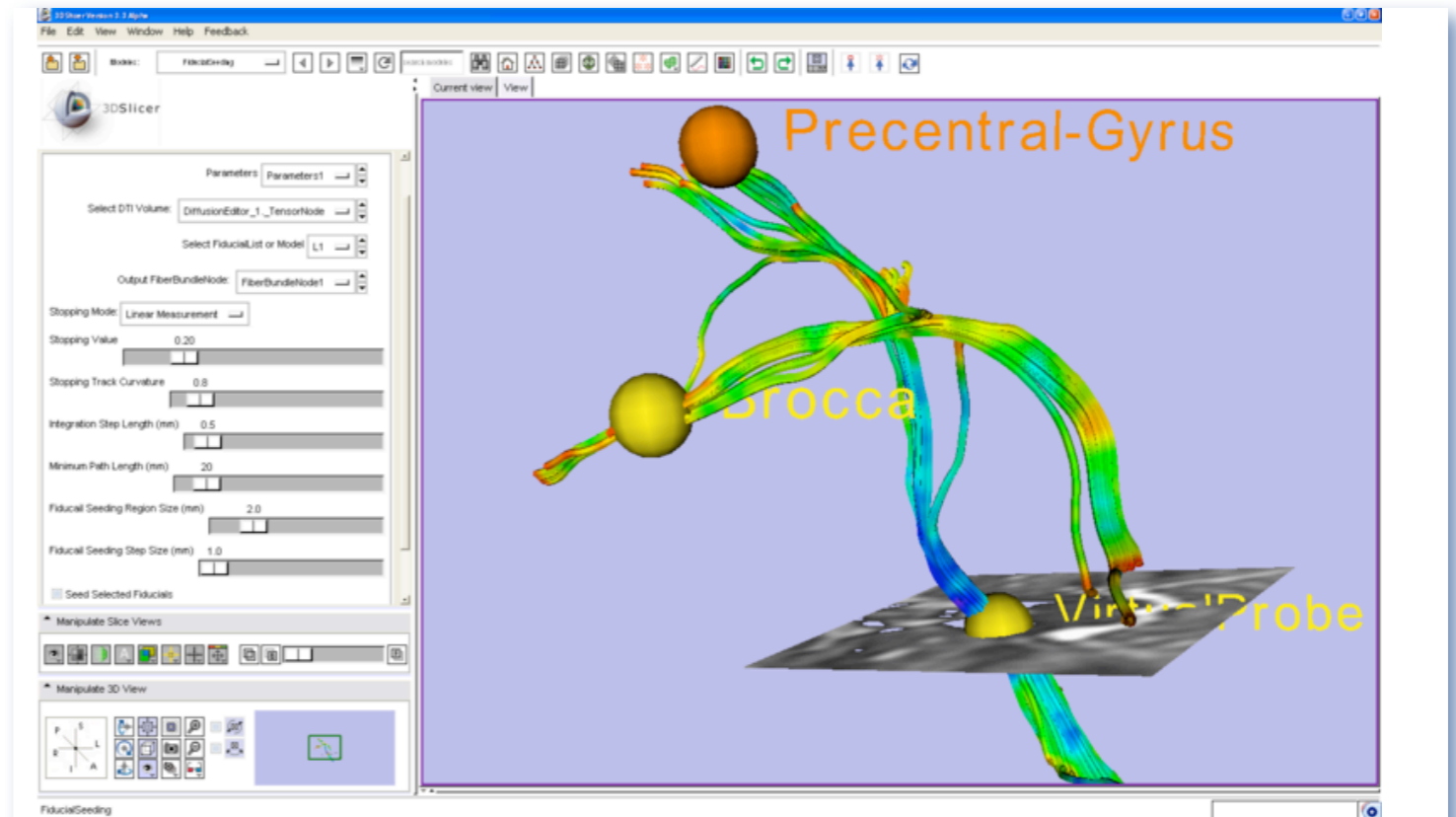
Stochastic tractography result produced with the [Stochastic Tractography](#) module.



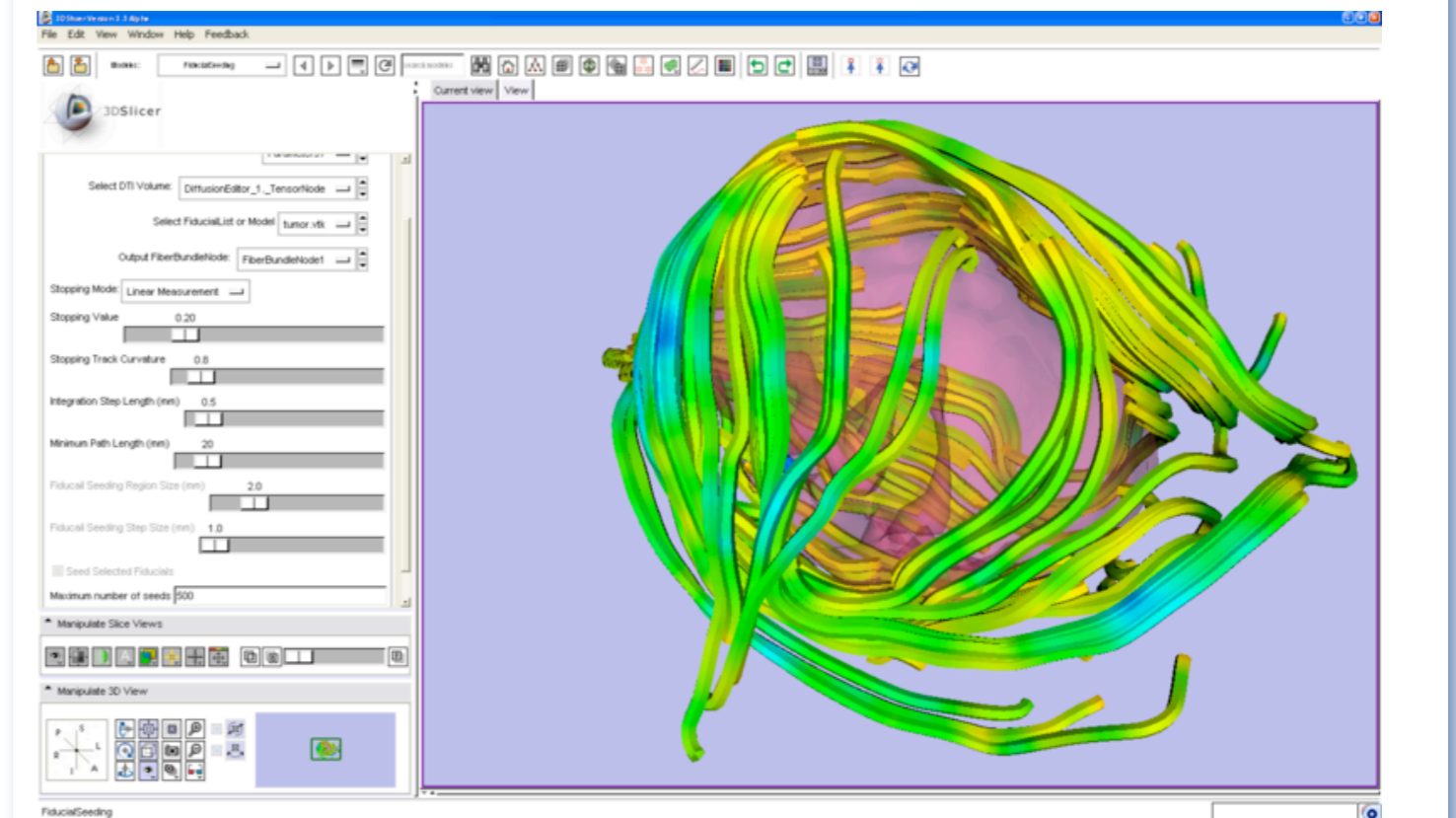


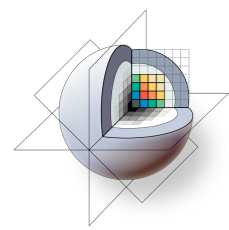
3D Slicer: Tractography Tools

Seeding tracks
interactively generated
from fiducial markers.

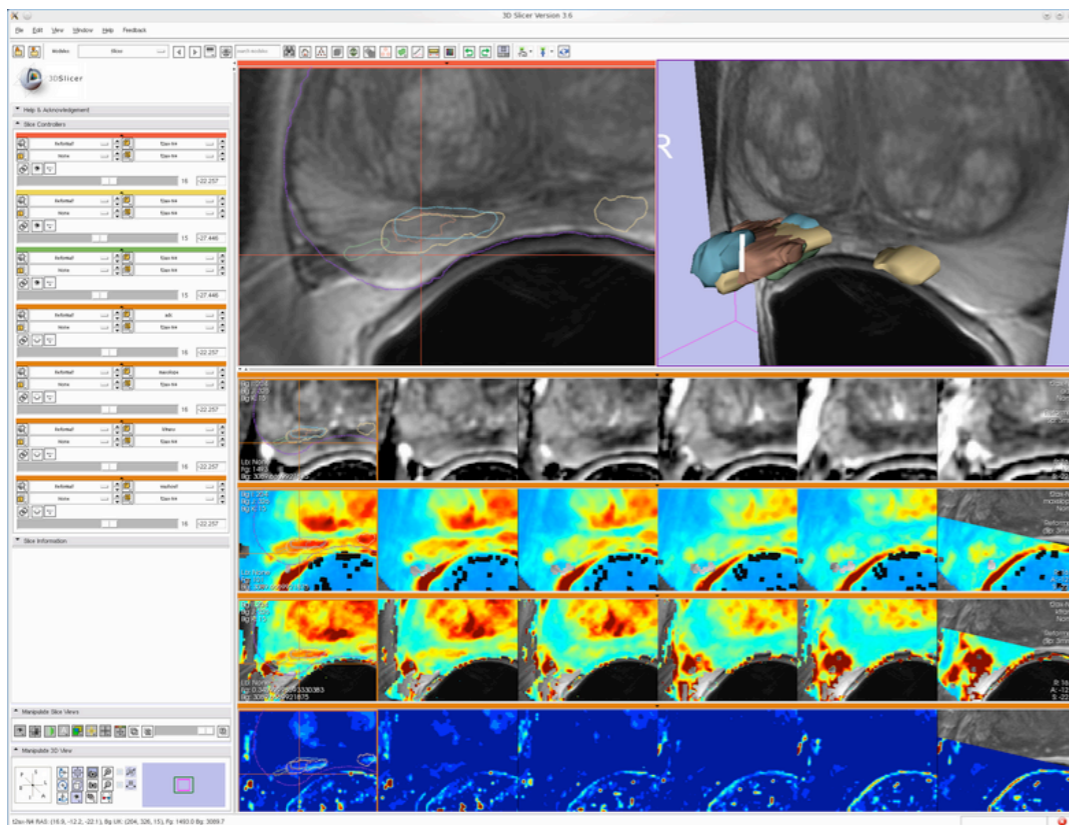
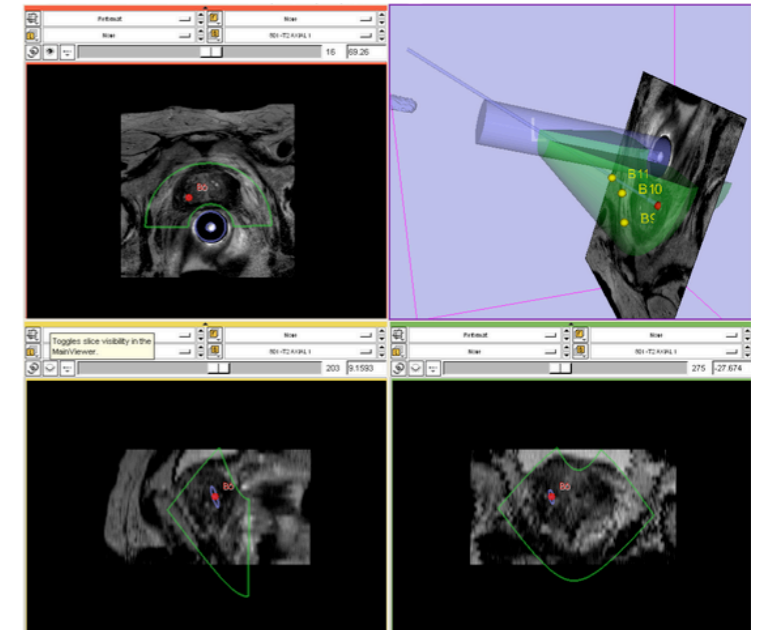
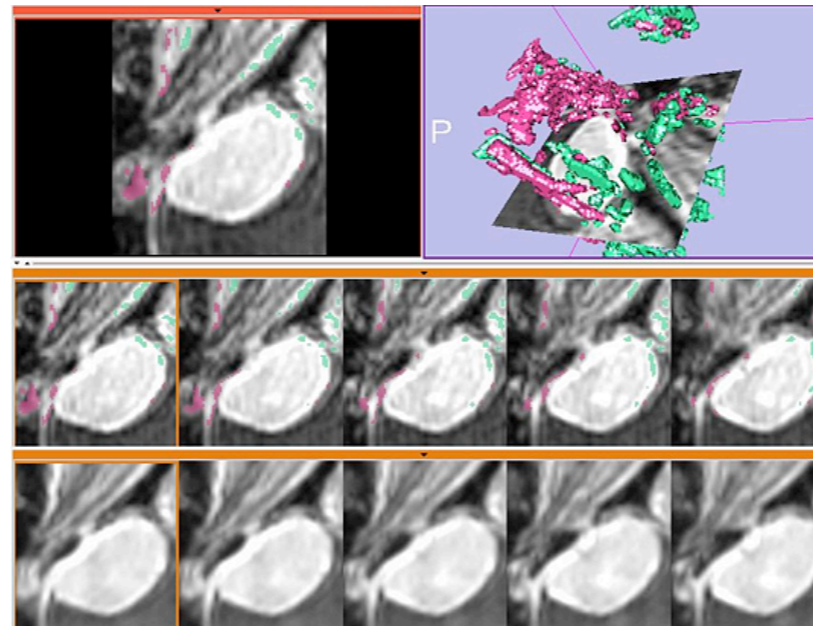
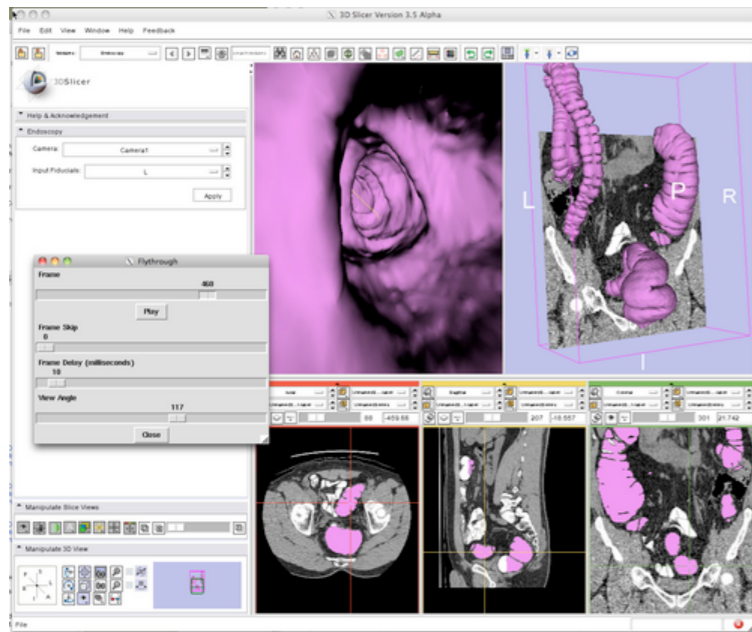


Seeding tracks from
models.



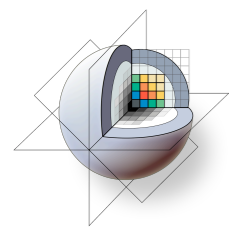


3D Slicer: Layouts



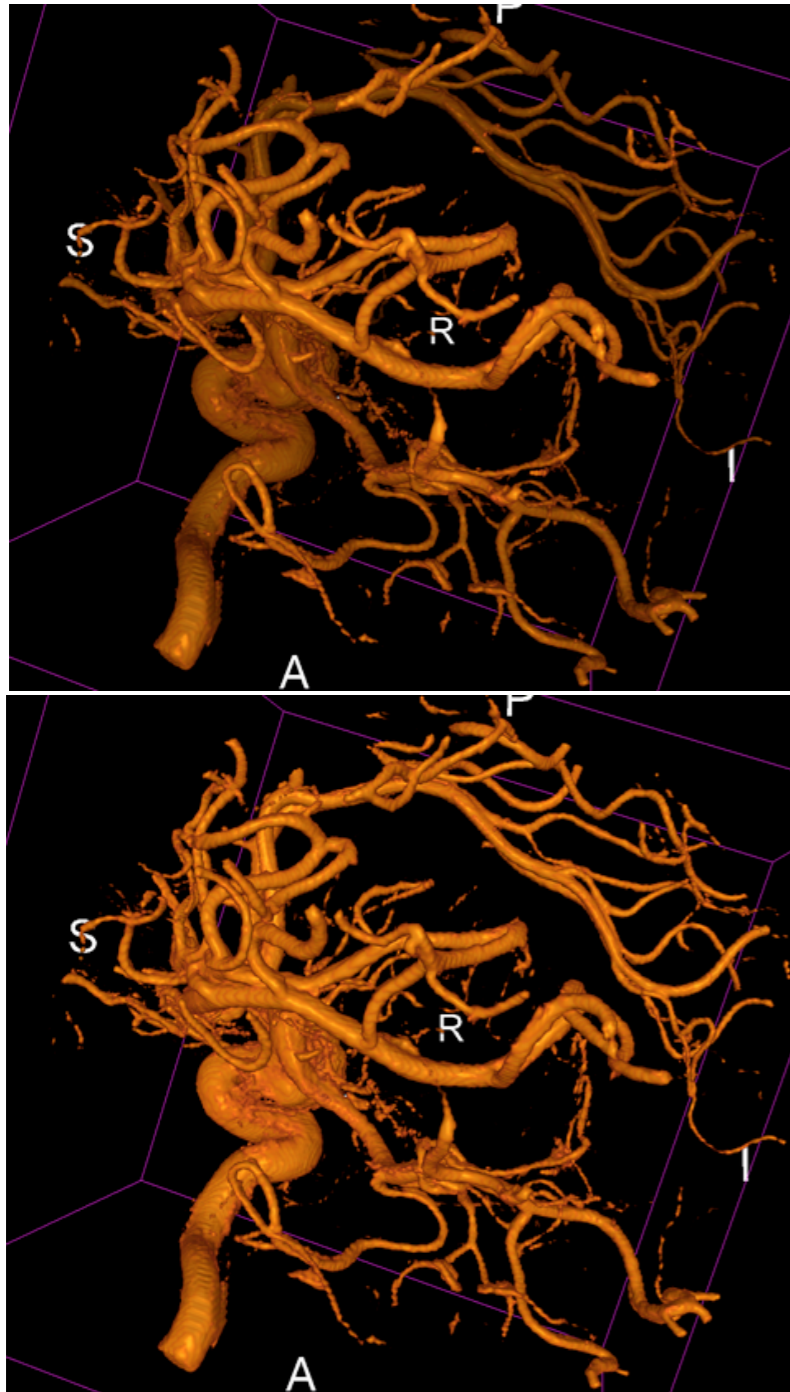
A variety of **standard and specialized layouts** are available including:

- Lightbox view
- Study comparison view
- Dual 3D view
- Large slice viewer
- and others...



3D Slicer: Volume Rendering

Rendering Methods



VTK CPU Ray Casting

- Uses the CPU for volume rendering,
- is parallelized and can take advantage of multi-core capabilities.
- Uses level-of-detail approach where low resolution is rendered while moving, and high resolution is rendered once motion ceases.
- Allows zbuffer compositing with texture map cross sections and non-transparent triangulated surface model.

VTK GPU Ray Casting

- Uses GPU accelerated ray caster.
- Allows z-buffer compositing with non-transparent polygon models only.
- This is currently working on Linux and Win32, but not on Mac (bug in the OpenGL drivers).

VTK OpenGL 3D Texture Mapping

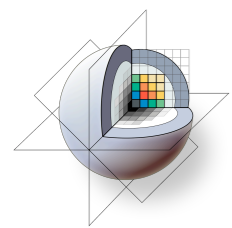
- Uses texture mapping approach to volume rendering
- compared to the two render methods above, it has slightly lower performance and slightly coarser appearance.

NCI GPU Ray Casting

- This is a GLSL-based ray caster with several experimental mapping techniques.
- No z-buffer compositing with polygon models.
- Good performance and quality.
- No hardware restrictions on this method.

NCI GPU Ray Casting (Multi-Volume)

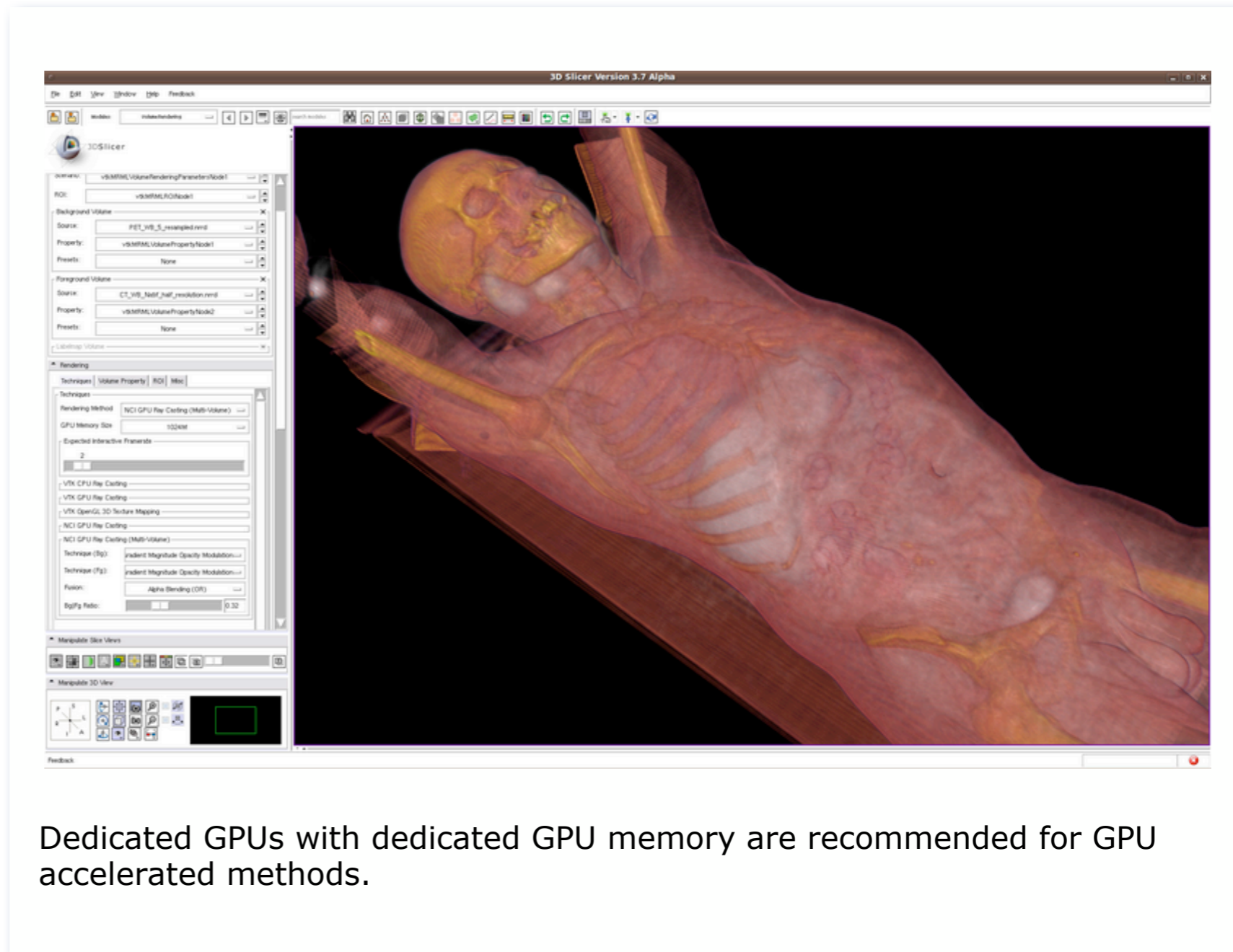
- *Note: this is a newly added mode that should be considered experimental.*
- Allows two volumes to be volume rendered and performs an alpha blend between the two volumes.
- This method requires enough graphics memory to hold all data for stable performance.



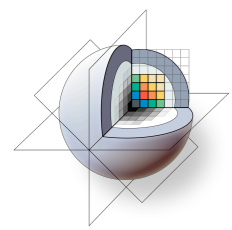
3D Slicer: GPU Volume Rendering

VTK supports several volume rendering techniques for both regular rectilinear grids and tetrahedral meshes.

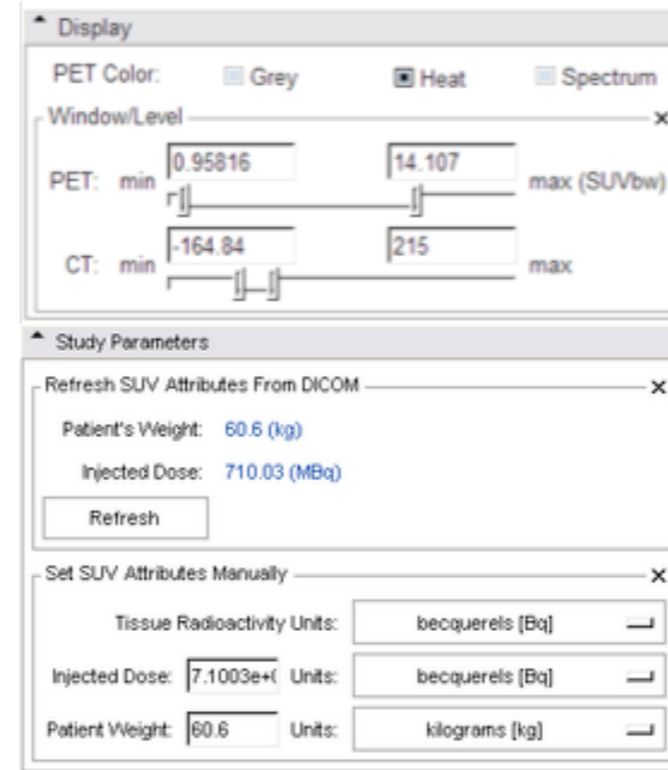
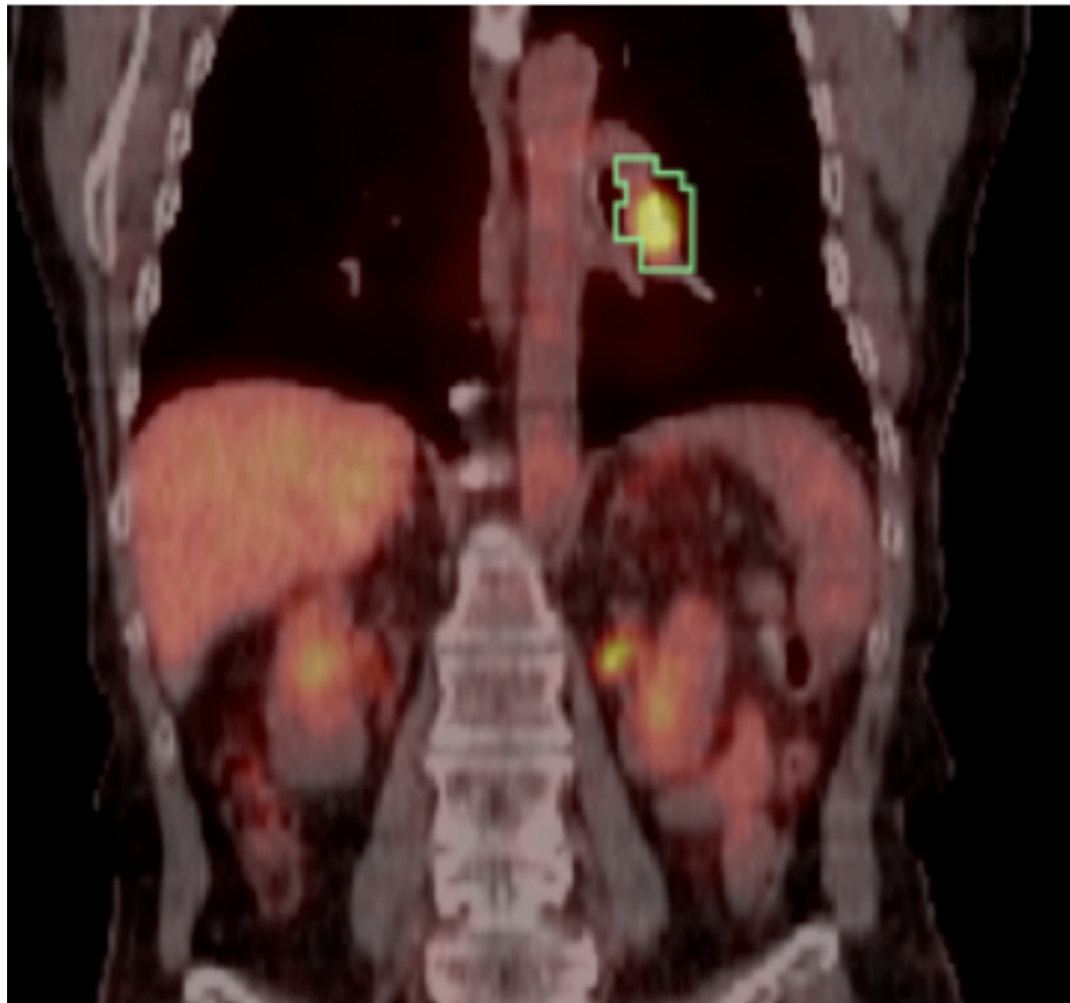
The *vtkKWEGPURayCastMapper* in VTKEdge uses the latest advancements available on recent GPUs including **fragment programs with conditional and loop operations**, multi-texturing and frame buffer objects in order to deliver significantly improved performance over the CPU-based ray casting, while still maintaining **high rendering quality**.



Dedicated GPUs with dedicated GPU memory are recommended for GPU accelerated methods.



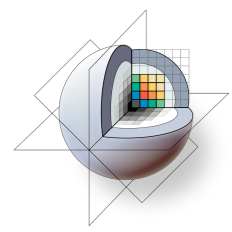
3D Slicer: PET/CT SUV computation



Label	Color	Max SUVbw (g/ml)	Mean SUVbw (g/ml)
6	Green	8.019048	2.410283
8	Yellow	3.638906	2.870964

Compute / Refresh

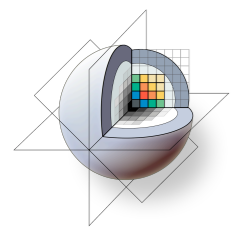
- Combined visualization of **structural** and **functional** images
- VOIs defined in Slicer's Editor Module
- extracted DICOM study parameters used in computation
- Computation of Standardized Uptake Value (based on patient body weight) per VOI.



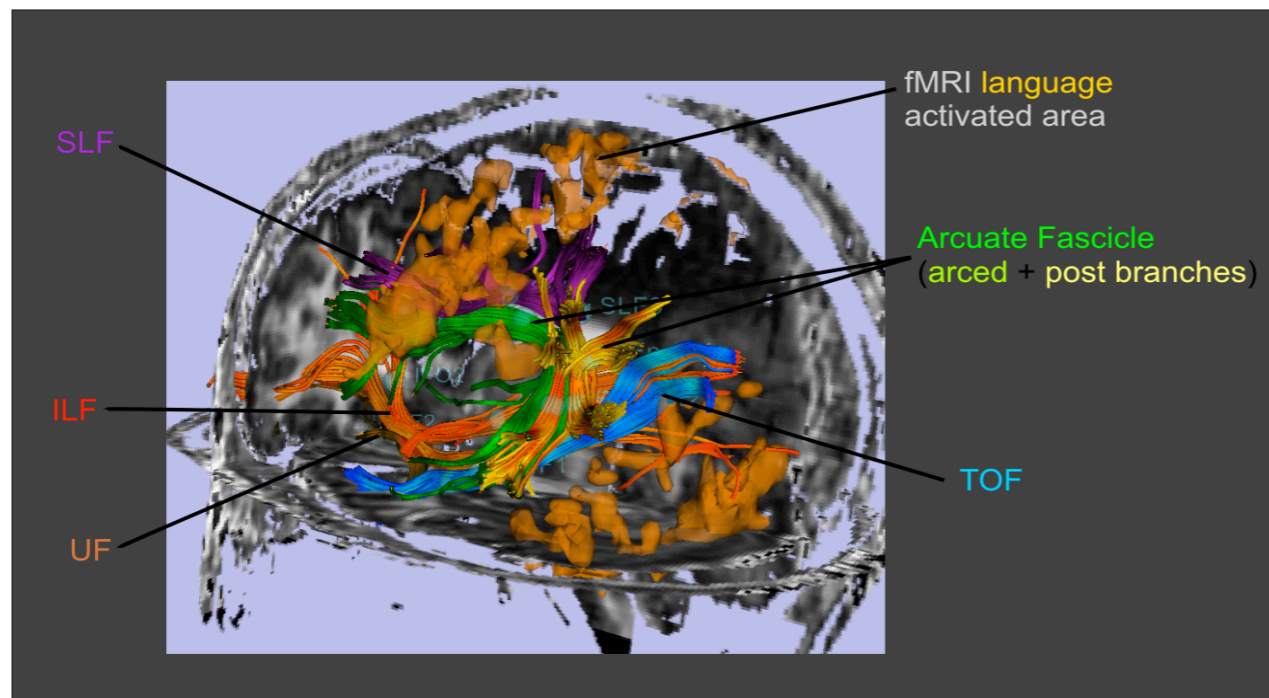
3D Slicer: Image-Guided Therapy

3D Slicer has been used in clinical research, with IRB clinical protocols appropriately created and managed.

In **image-guided therapy** (IGT) research, Slicer is frequently used to construct and visualize collections of MRI data that are available pre- and intra-operatively, and to display the tracked spatial position of surgical instruments.



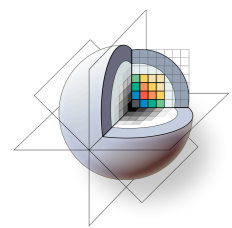
3D Slicer: Image-Guided Therapy



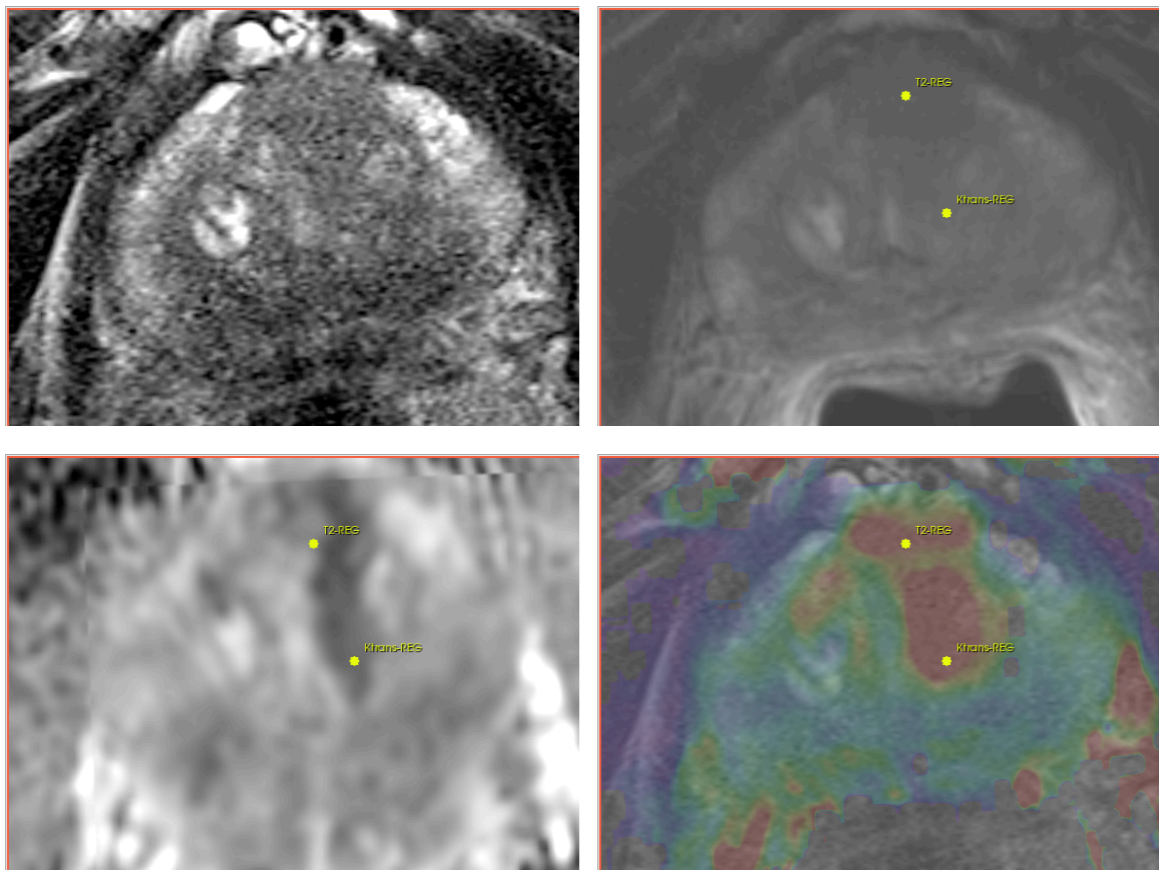
3D Slicer has been used extensively for brain tumor resection planning and guidance during surgery.

Integration of 3D Slicer with the surgical navigation BrainLab system allows to track surgical instruments in real-time, and transfer the position to 3D Slicer.

This project is a joint collaboration between BWH, Yale University and BrainLab.



3D Slicer: Image-Guided Therapy

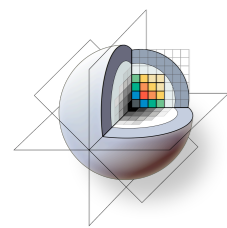


Targeted MRI guided prostate cancer biopsy attempts to improve the biopsy precision while reducing the number of tissue samples that need to be collected.

This is achieved by first using diagnostic multi-parametric MRI to highlight the suspicious areas. The biopsy procedure takes place in the MR bore.

3D Slicer is used for MRI visualization and fusion, target planning, deformable registration, and needle trajectory planning.

Deformable registration is used to fuse the diagnostic image data to the intra-procedural configuration of the gland.

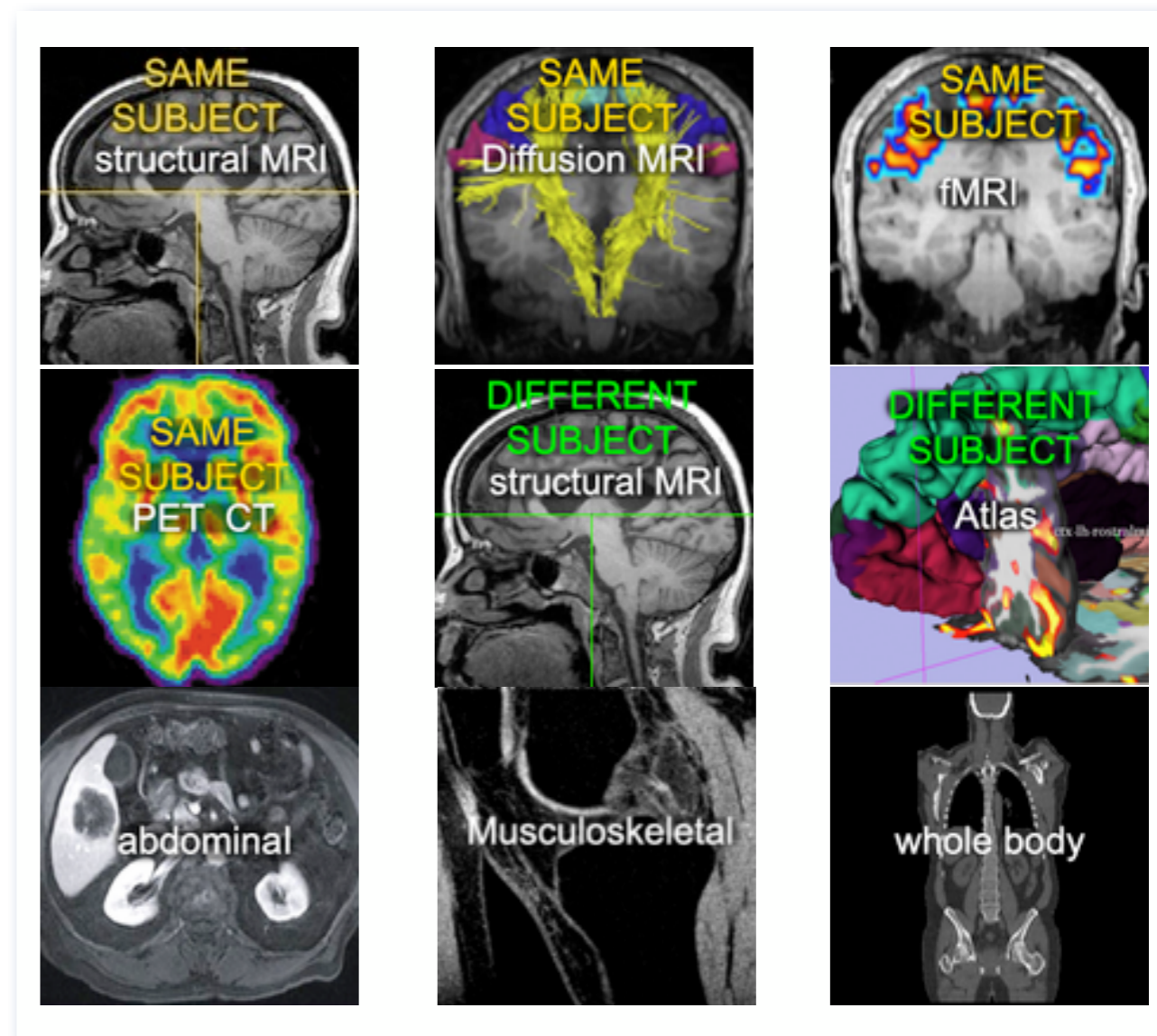


3D Slicer: Registration Tools

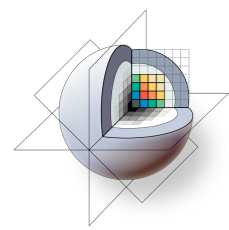
Slicer also provides a variety of **registration methods** and **resources** to support versatile applications:

- Deformation models: rigid, affine, non-rigid, fluid
- Algorithm types: fiducial-, surface-, intensity-based
- Image types: scalar, vector, tensor

Resource: find an extensive collection of Slicer registration cases and recipes at:

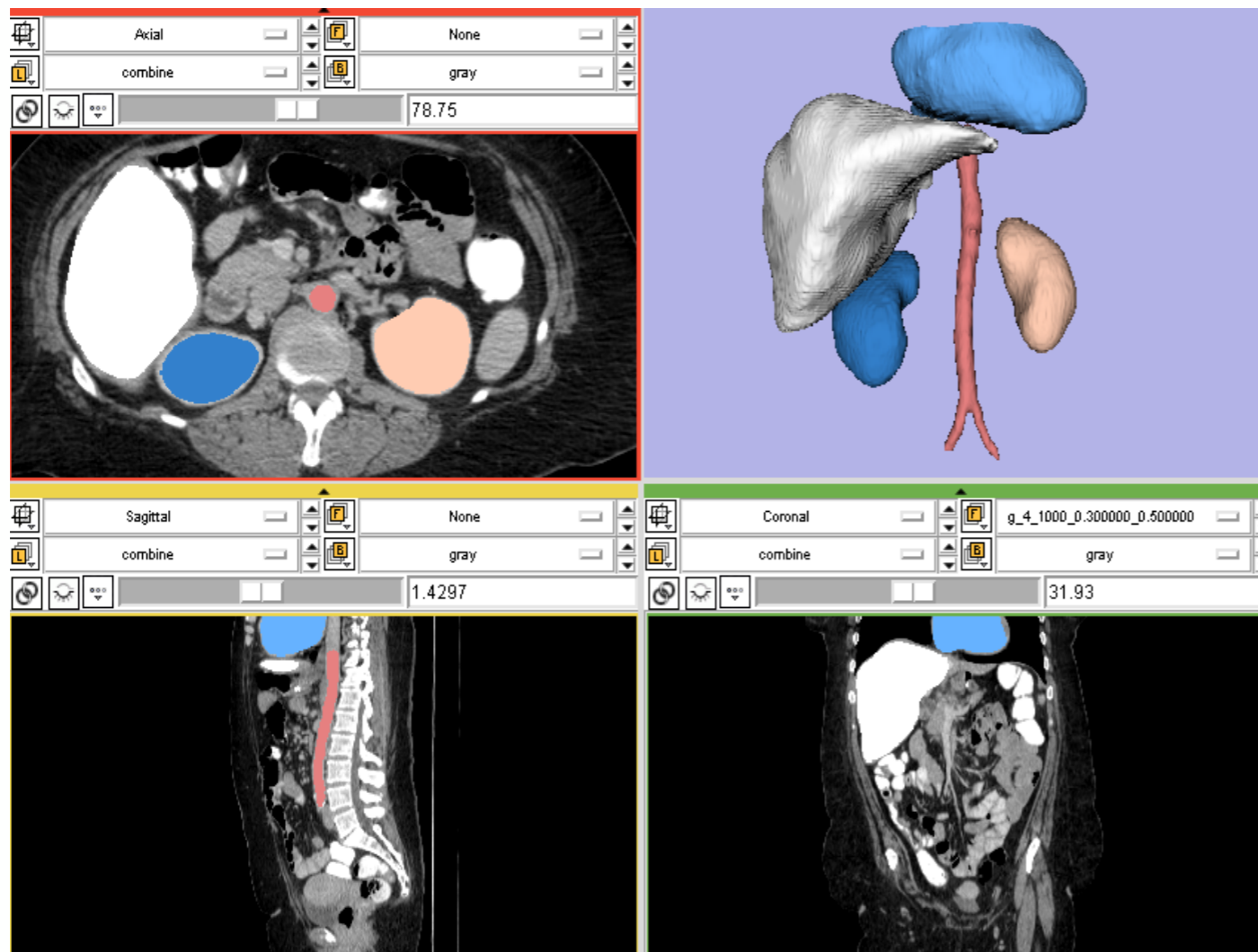


www.slicer.org/slicerWiki/index.php/Slicer3:Registration



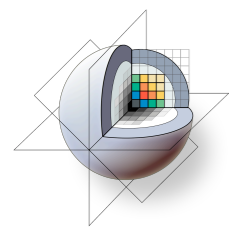
3D Slicer: Segmentation Tools

Segmentation is required for defining features of interest in imaging data for quantification and analysis.



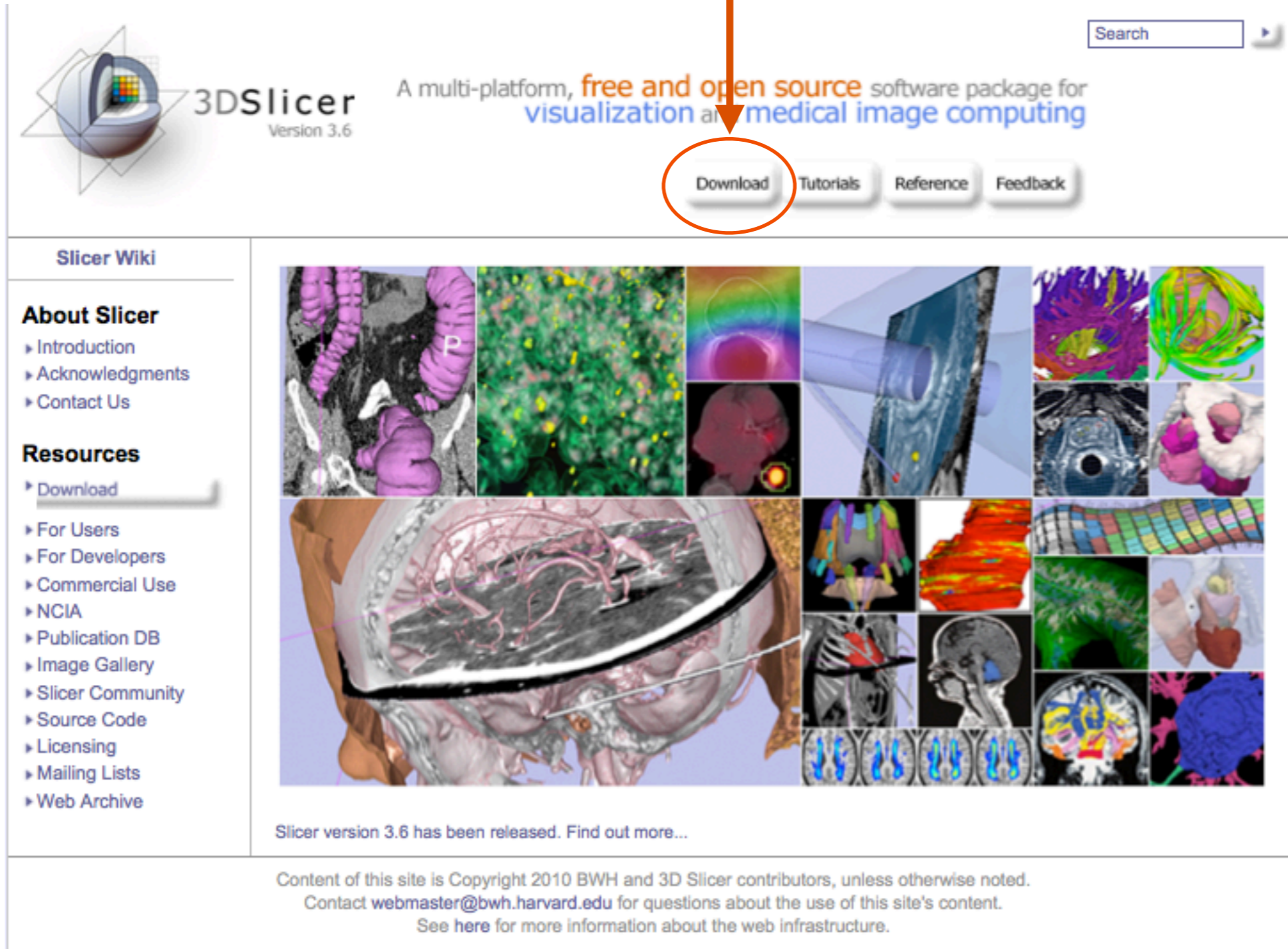
3D Slicer has a variety of interactive and automated segmentation methods:

- Editor Module for manual contouring and editing
- region growing and level sets
- graph cuts with gesture support
- skull stripping and hierarchical brain segmentation for morphological studies



3D Slicer: Get the software

www.slicer.org



The screenshot shows the 3D Slicer website homepage. At the top left is the 3D Slicer logo with the text "3DSlicer Version 3.6". To the right is a search bar and the tagline "A multi-platform, free and open source software package for visualization and medical image computing". Below the tagline are four buttons: "Download", "Tutorials", "Reference", and "Feedback". The "Download" button is circled in orange, with an orange arrow pointing to it from the URL above. On the left side, there is a "Slicer Wiki" section with "About Slicer" and "Resources" sub-sections. The "About Slicer" section includes links for "Introduction", "Acknowledgments", and "Contact Us". The "Resources" section includes links for "Download", "For Users", "For Developers", "Commercial Use", "NCIA", "Publication DB", "Image Gallery", "Slicer Community", "Source Code", "Licensing", "Mailing Lists", and "Web Archive". The "Download" link in the Resources section is highlighted with a grey bar. The main content area features a grid of 15 small images showing various 3D medical visualizations, including brain scans, heart models, and anatomical structures. Below the grid is a news item: "Slicer version 3.6 has been released. Find out more...". At the bottom of the page, there is a copyright notice: "Content of this site is Copyright 2010 BWH and 3D Slicer contributors, unless otherwise noted. Contact webmaster@bwh.harvard.edu for questions about the use of this site's content. See here for more information about the web infrastructure."

3DSlicer
Version 3.6

A multi-platform, free and open source software package for visualization and medical image computing

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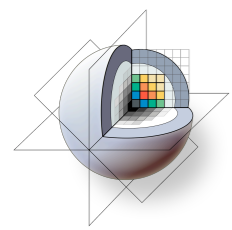
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3D Slicer: Find Tutorials & More

www.slicer.org

3DSlicer Version 3.6

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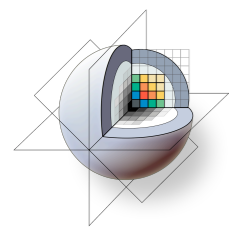
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3D Slicer: Information for Developers

www.slicer.org/pages/DeveloperOrientation

Slicer 3.x (Current development version)

Slicer Developer Documentation

Build Instructions

Coding Considerations

SVN Source Code Repository

Browsing

API

Slicer 3 SVN Repository and SVN Instructions

Dashboard

Bug Tracker

Visual Blog

Developer Discussion

Module Execution Documentation

[Development Project Homepage, Execution Model Documentation and Building a Slicer 3 Module GUI](#)

[Slicer 3 Build Instructions](#)

[Slicer 3 Coding Style and Slicer 3 Interface Design](#)

[View VC](#)

[Slicer 3 Doxygen Source Documentation,](#)

[svn Repository and Introduction to Slicer 3 svn](#)

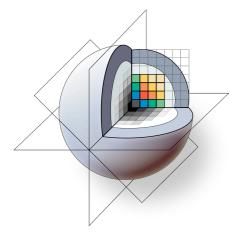
[Slicer 3 Dashboard](#)

[Slicer 3 Bug Tracker](#)

[Visual Blog](#)

[Developer's Mailing List](#)

[Execution Model and Adapting Slicer to Large Scale Experiments](#)



3D Slicer: Acknowledgements

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